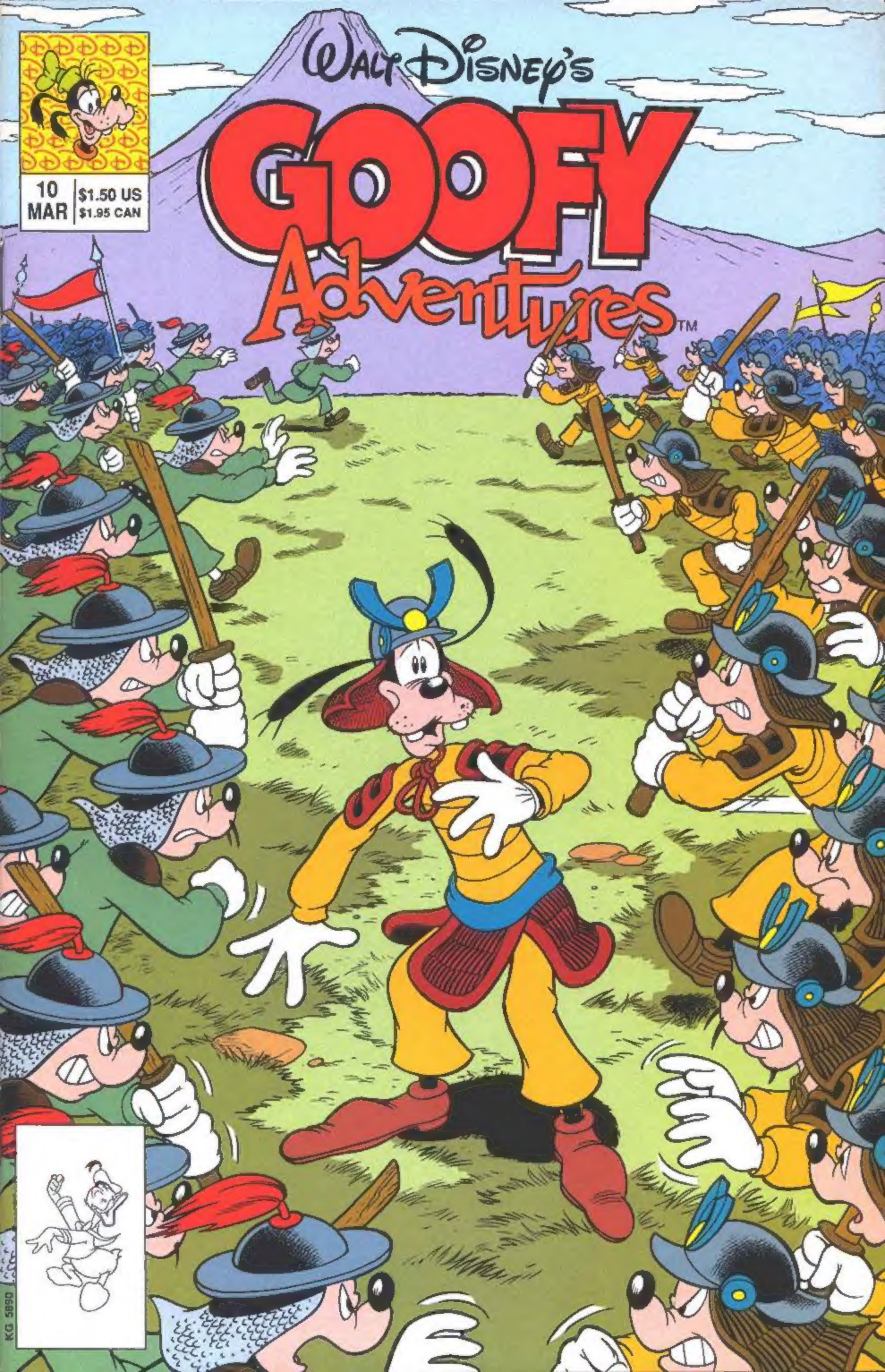




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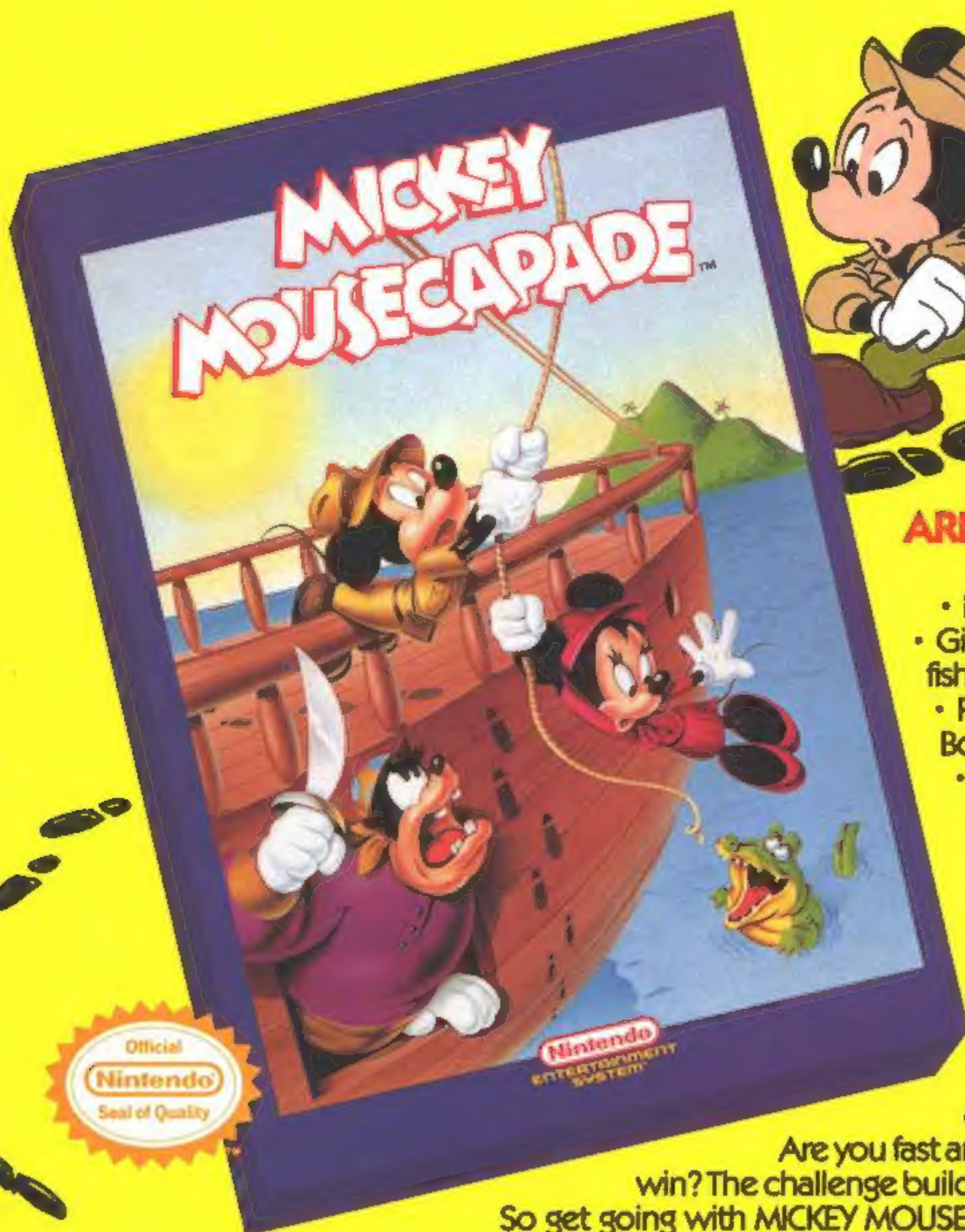


WALT DISNEY'S GOOFY Adventures™



WOW!

MICKEY AND MINNIE IN AN EXCITING GAME ADVENTURE!



ARE YOU READY FOR...

- Falling spiders!
- Giant snakes! • Flying fish!
- Hidden treasures!
- Pirates! • Alligators!
- Bouncing blue things!
- And more!

TEAM UP WITH...

Mickey and Minnie in the first Disney game for Nintendo! Race with them as they rescue a MYSTERY FRIEND!

Are you fast and clever enough to win? The challenge builds as your skills grow! So get going with MICKEY MOUSECAPADE today!

This incredible Disney Mousecapade game is brought to you exclusively by

CAPCOM
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WARNING!

THIS GAME MAY BE HARD TO
GET AWAY FROM YOUR FAMILY!

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IN FOURTEENTH CENTURY JAPAN, IT WAS A TIME FOR WAR... AND TIME FOR...

WALT DISNEY'S SAMURAI GOOFOY

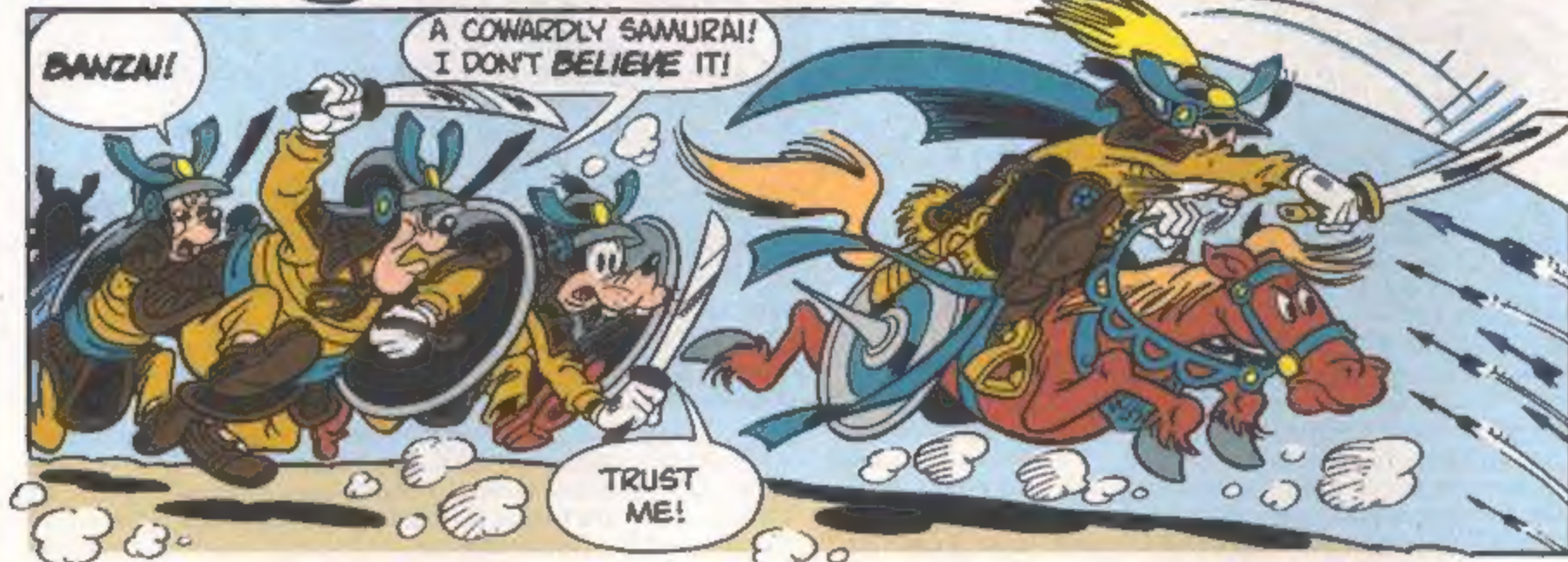
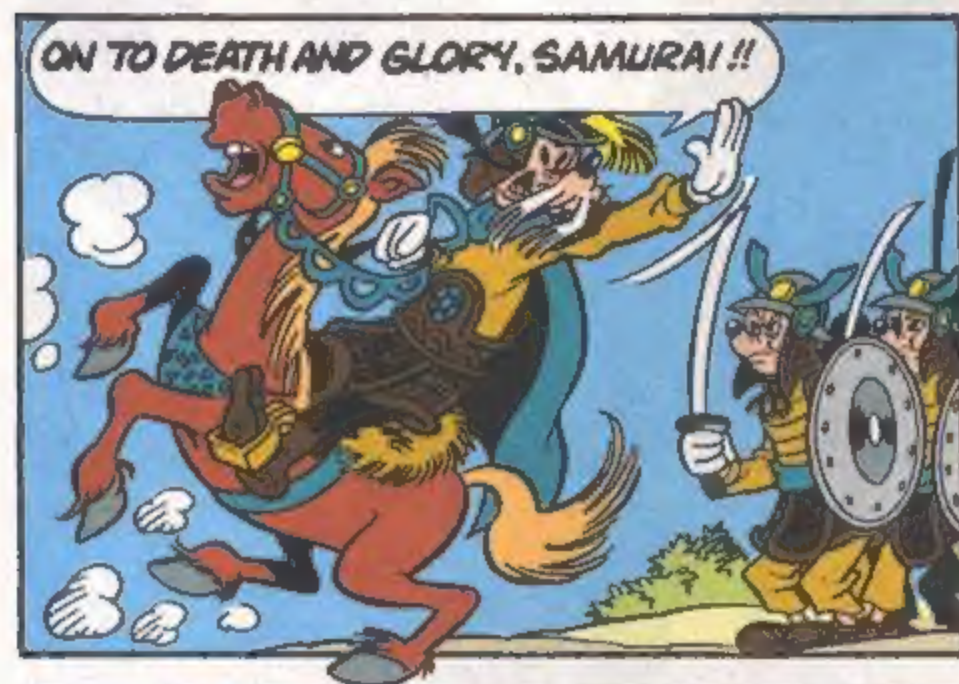
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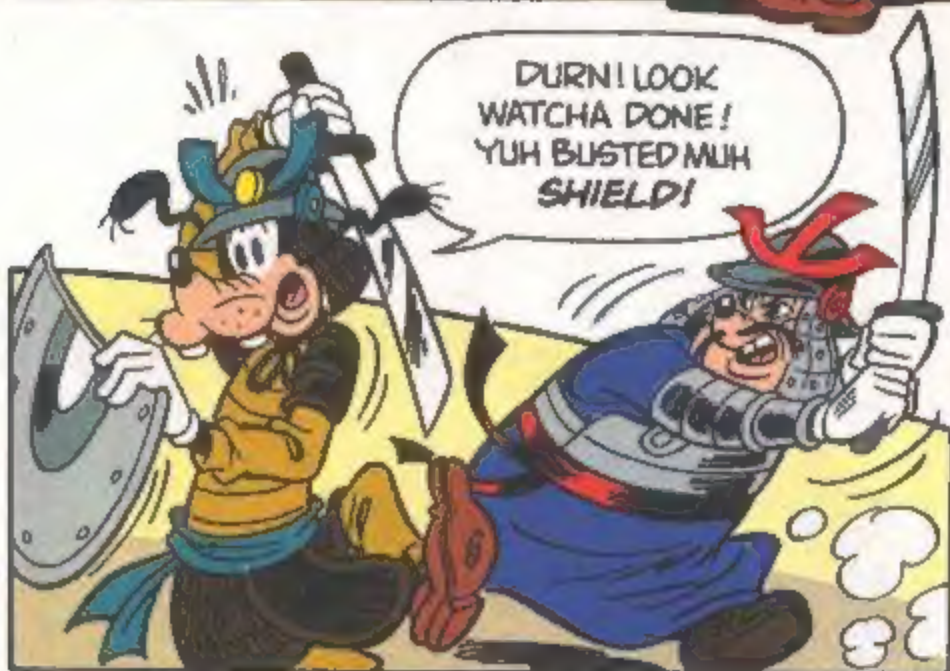


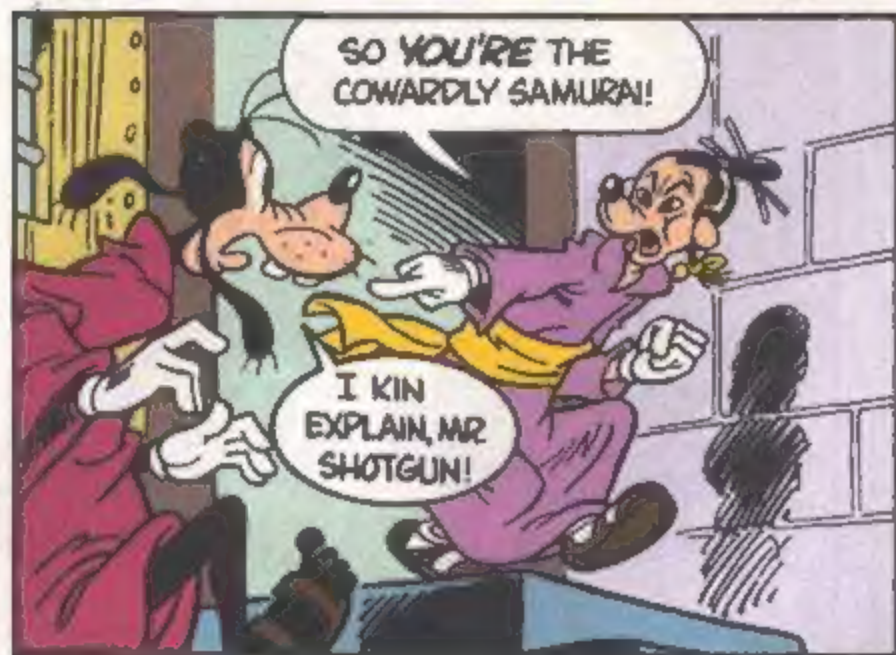
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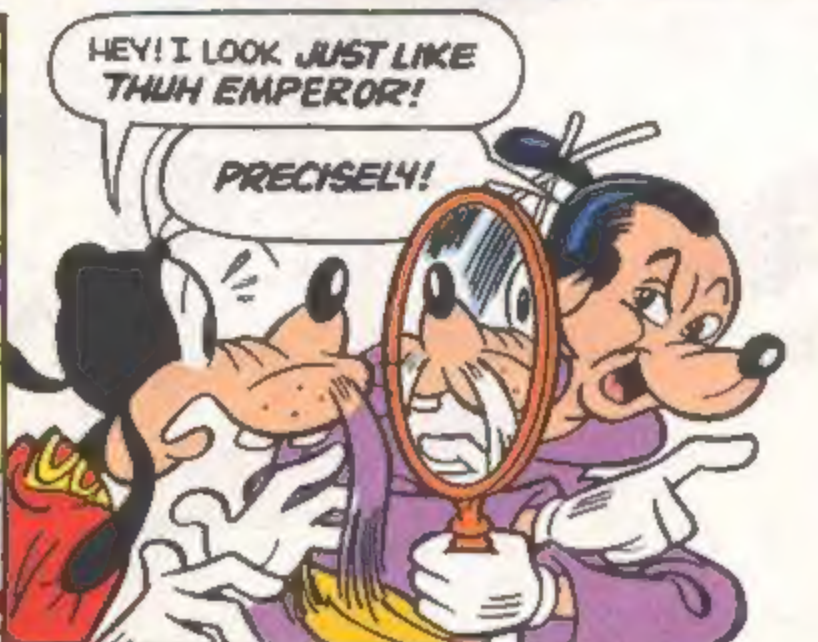






REACH FOR THE STARS!
THIS JANUARY...





SAMURAI GOOFY PART TWO:

WHAT'S HAPPENED SO FAR:
QUITE A LOT, ACTUALLY.
BUT THEN, YOU'VE READ
IT, HAVEN'T YOU?

SO LET'S CONTINUE WITH
OUR STORY, AS THE SHOGUN
PRESENTS SAMURAI GOOFY
TO THE EMPEROR'S TROOPS...



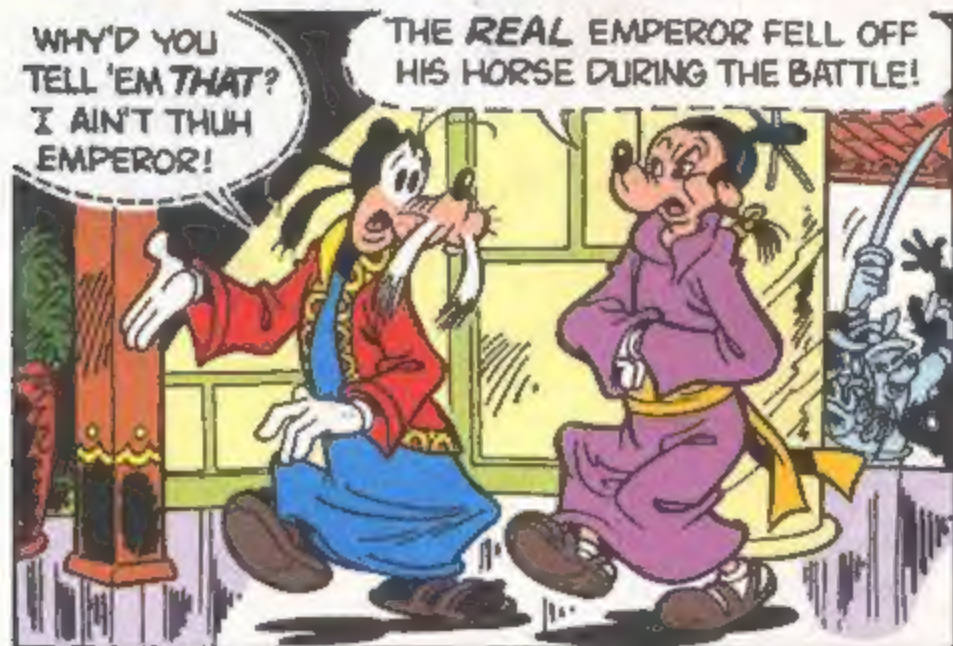
SEE, BOYS?
THE EMPEROR'S
OKAY!

YEP!
THAT'S
HIM, ALL
RIGHT!

HAIL
TO THE
CHIEF!

WHY'D YOU
TELL 'EM THAT?
I AIN'T THUH
EMPEROR!

THE REAL EMPEROR FELL OFF
HIS HORSE DURING THE BATTLE!



WHILE HE'S
RECUPERATING,
YOU MUST
IMPERSONATE
HIM!



BUT DON'T WORRY!
YOU WON'T BE
EMPEROR FOR LONG!

WHEW!
THAT'S
GOOD
NEWS!



YOU PROBABLY WON'T SURVIVE
TOMORROW'S BATTLE!

GULP!



Disney's

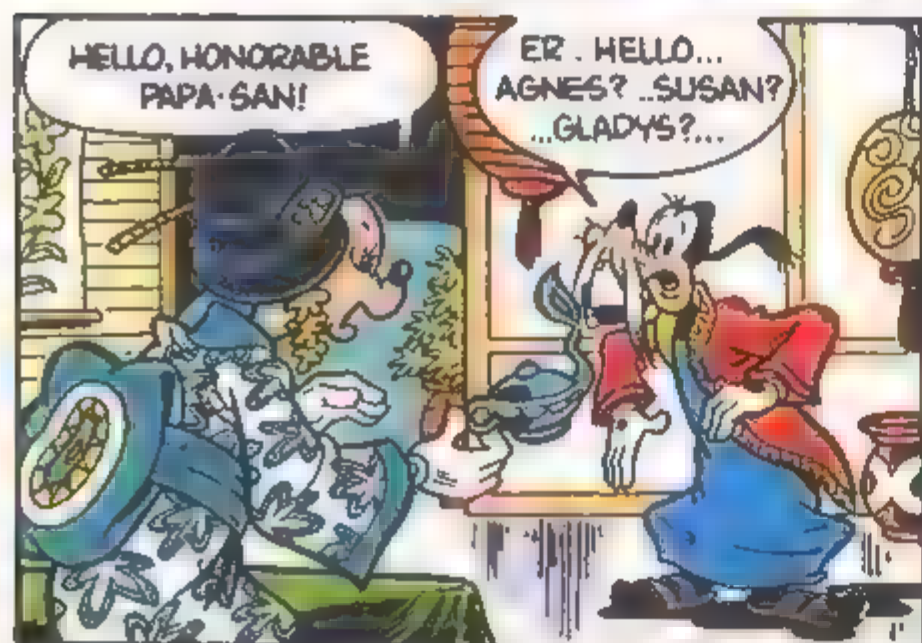
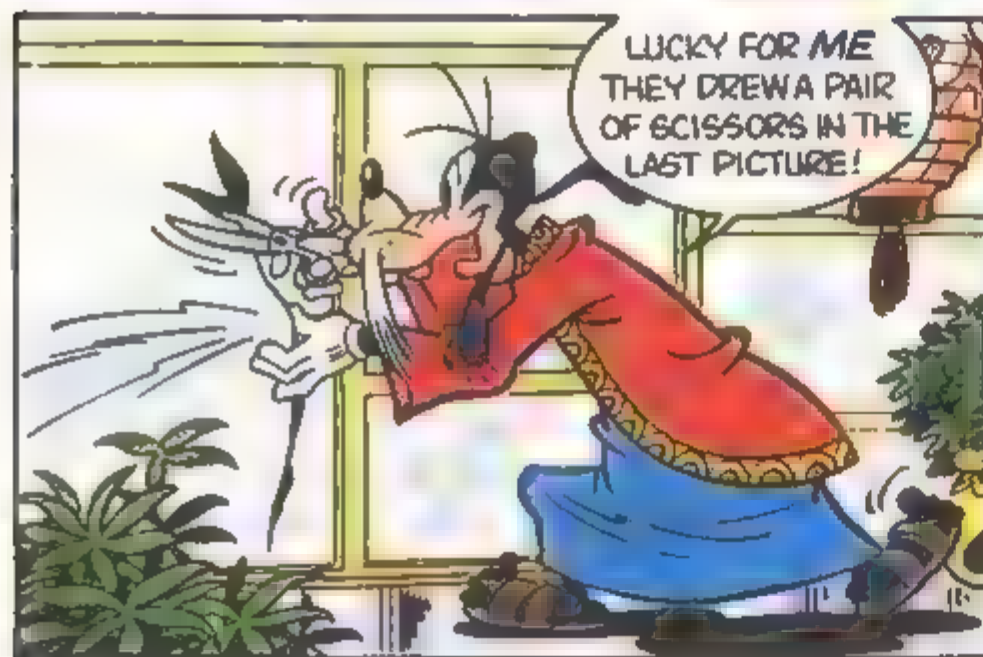
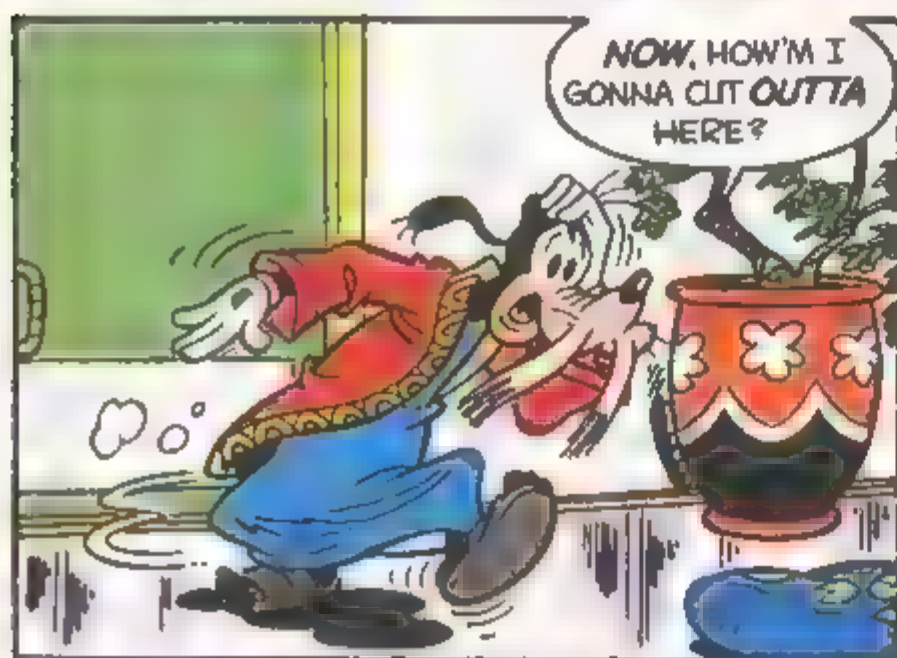
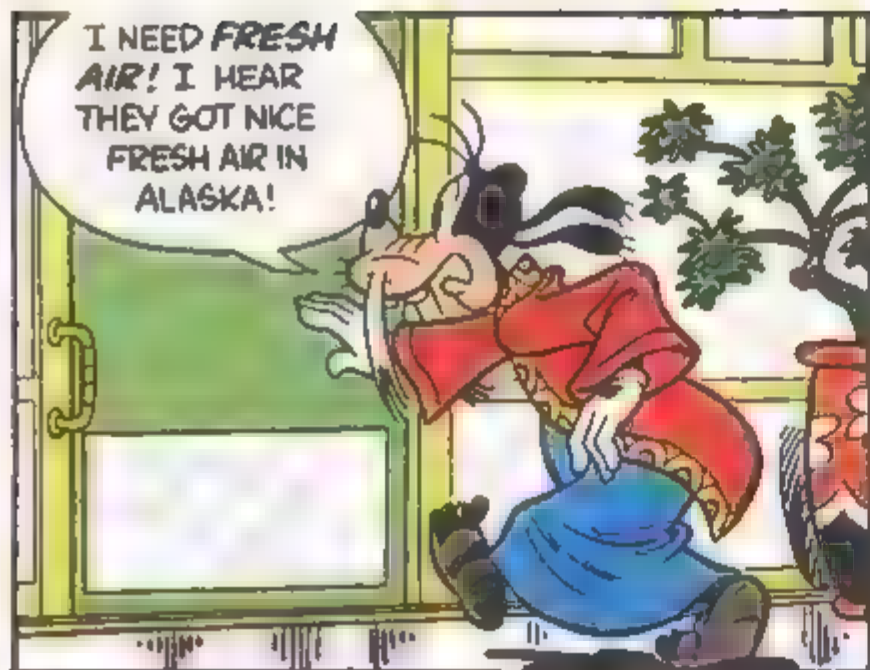
FIRST ISSUES PACKAGED TO LAST!

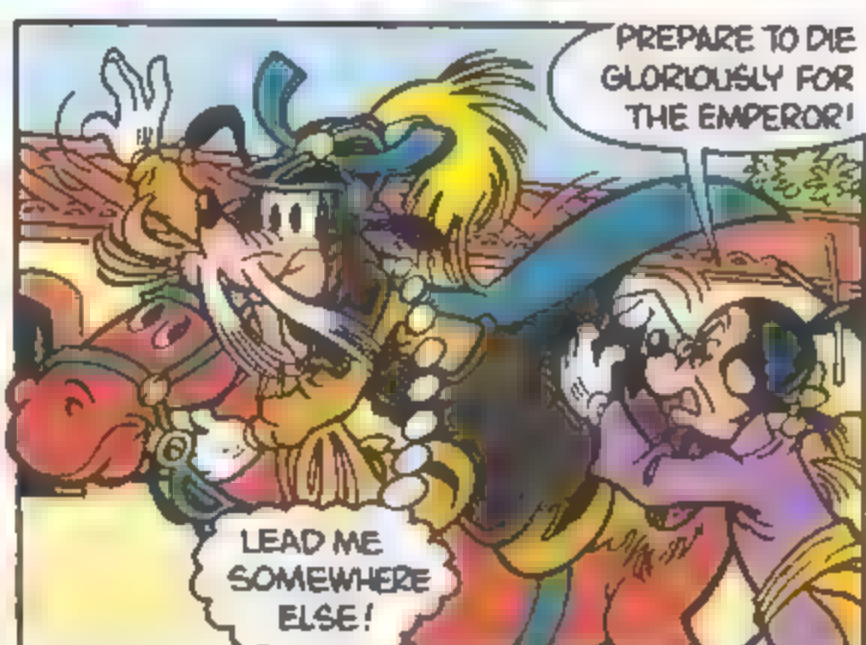
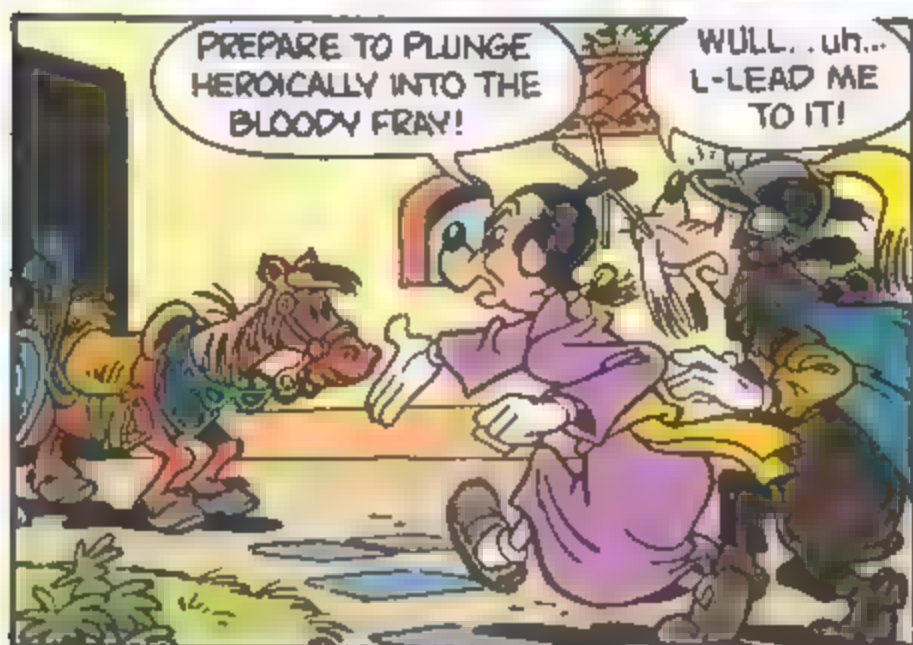
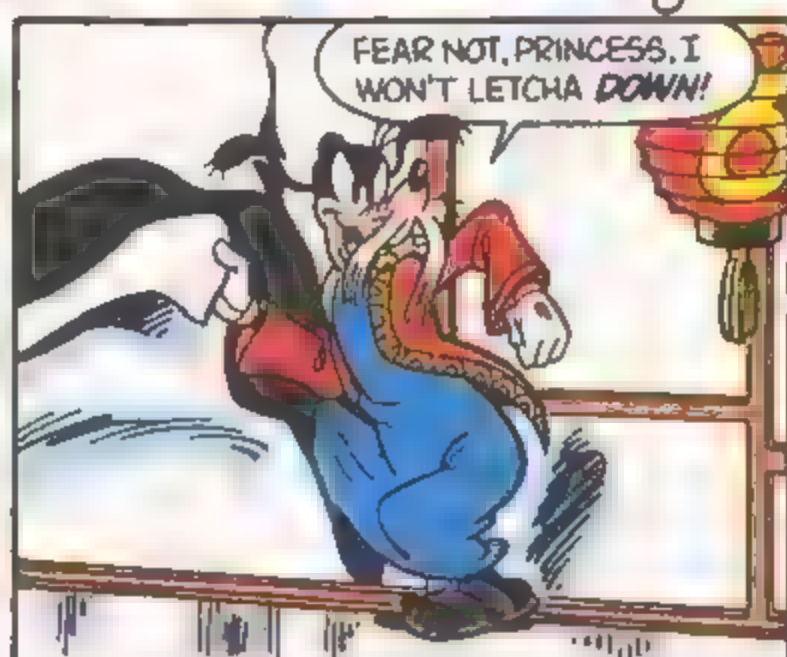
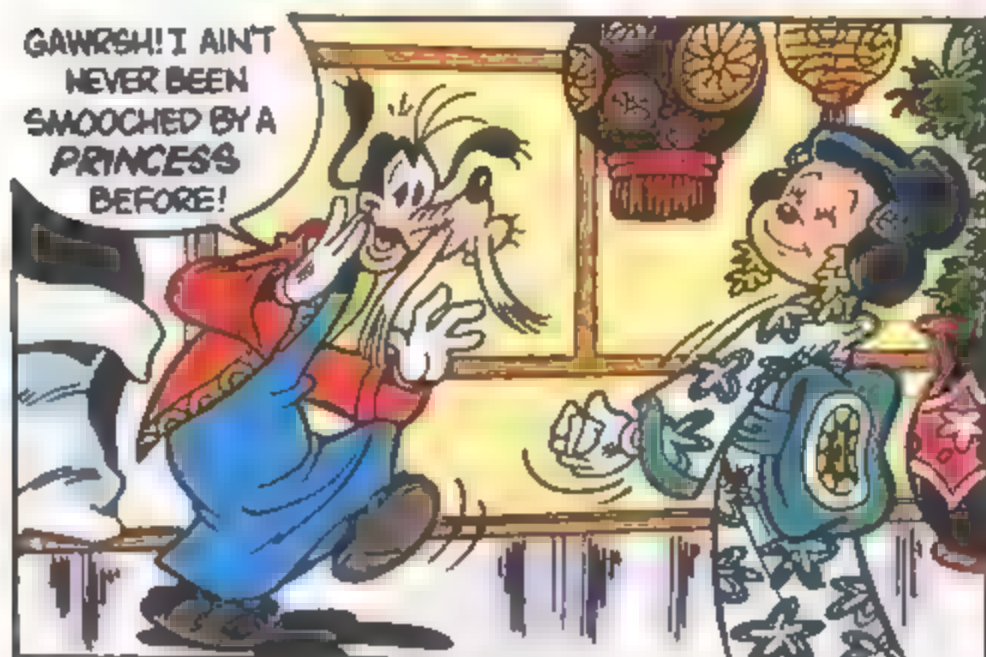
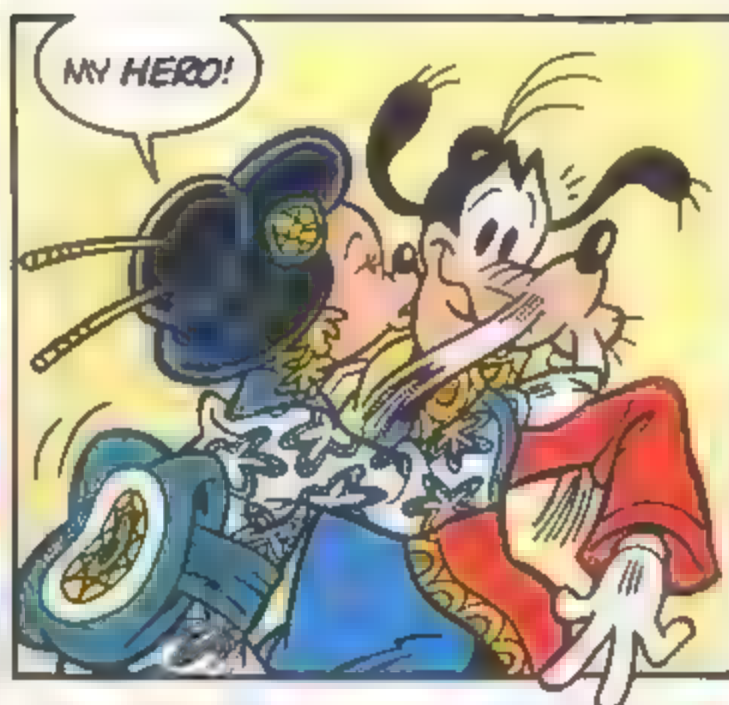
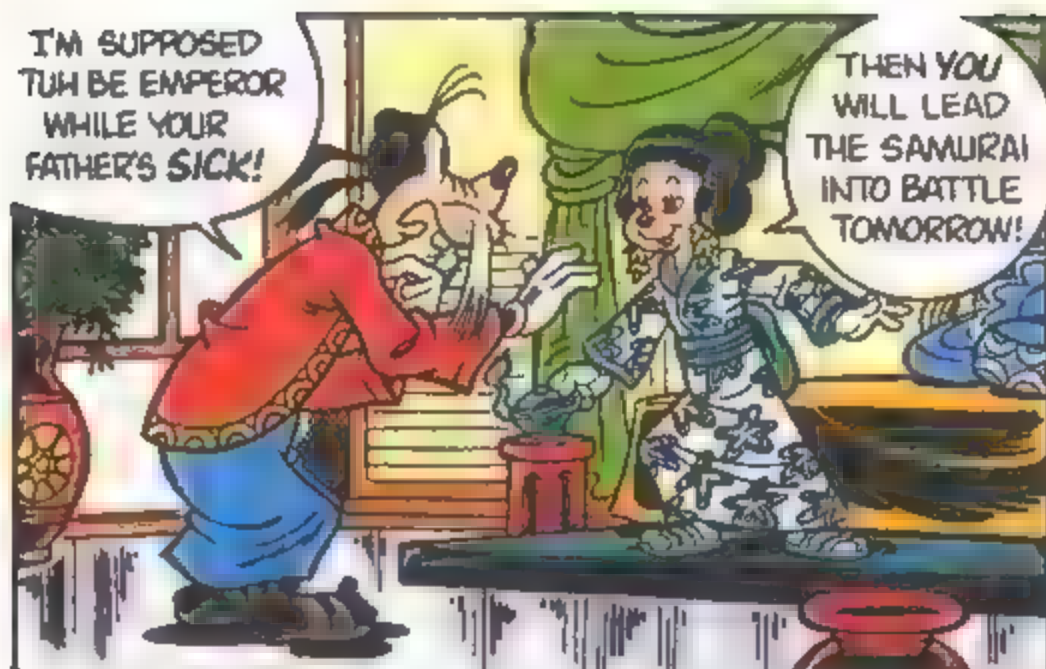


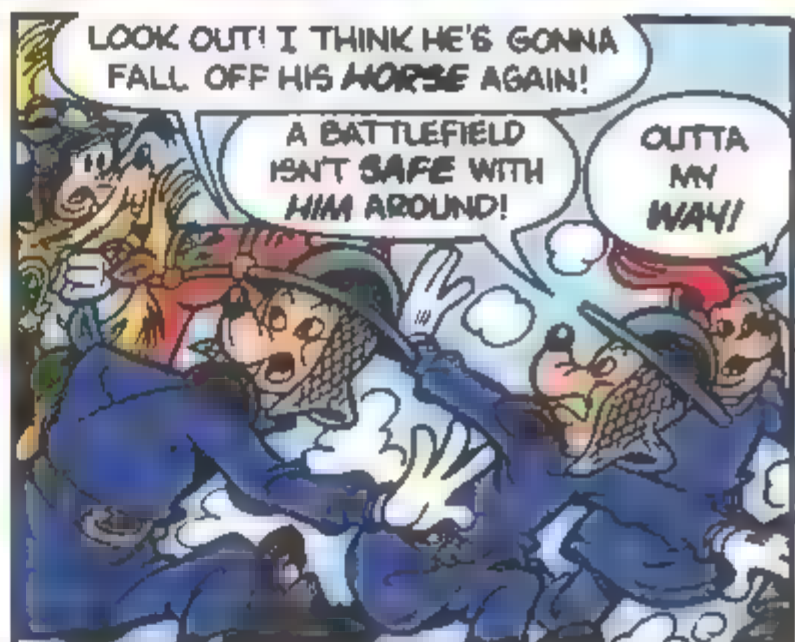
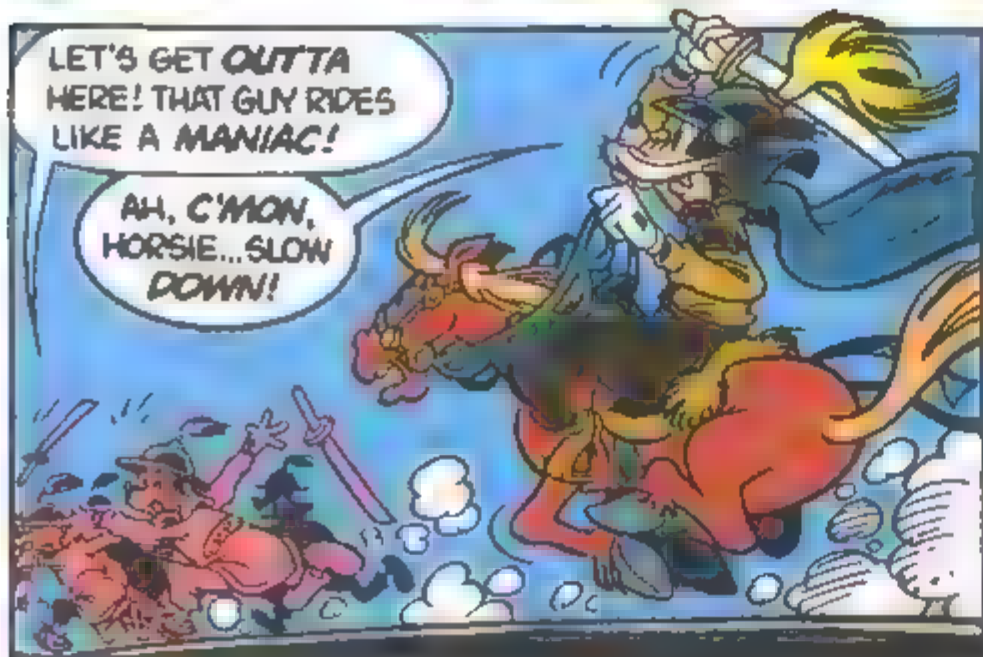
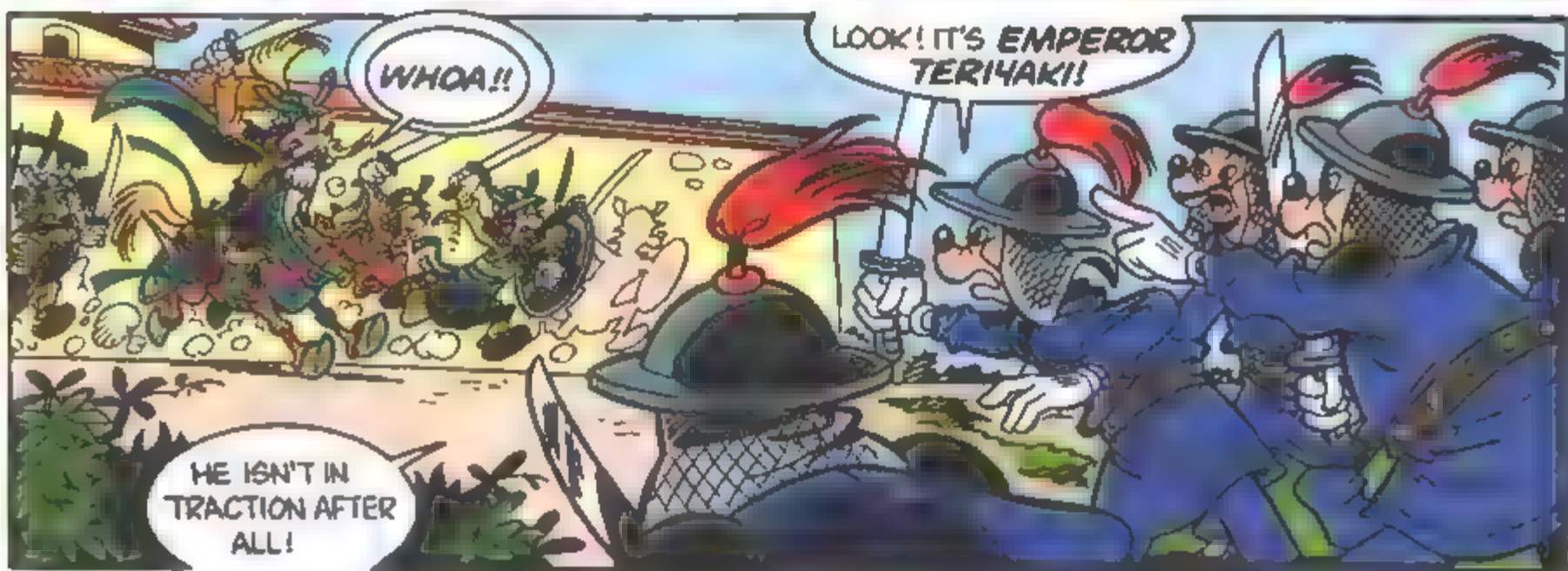
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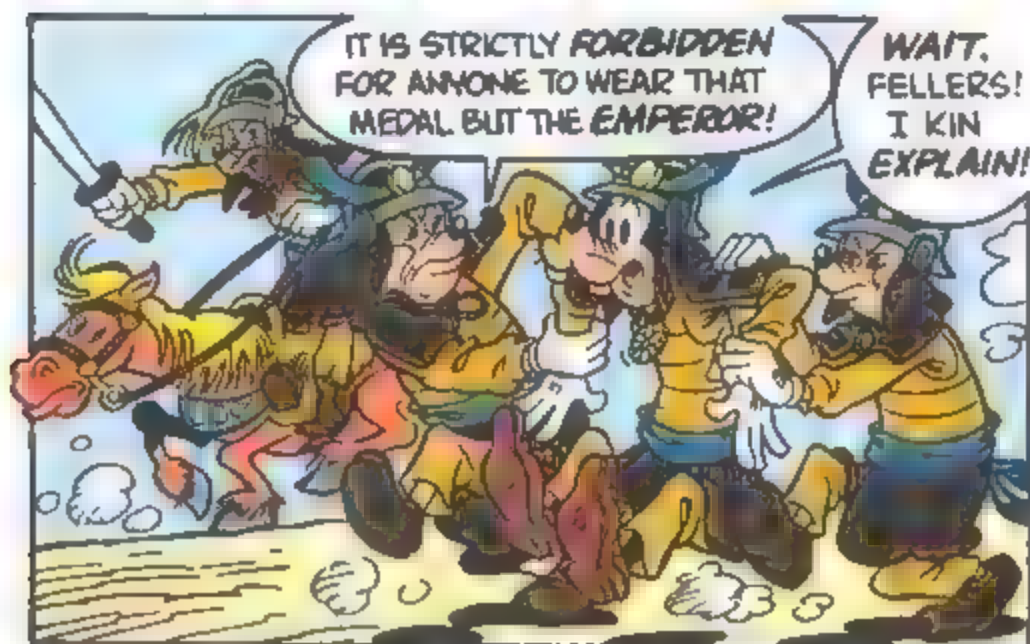
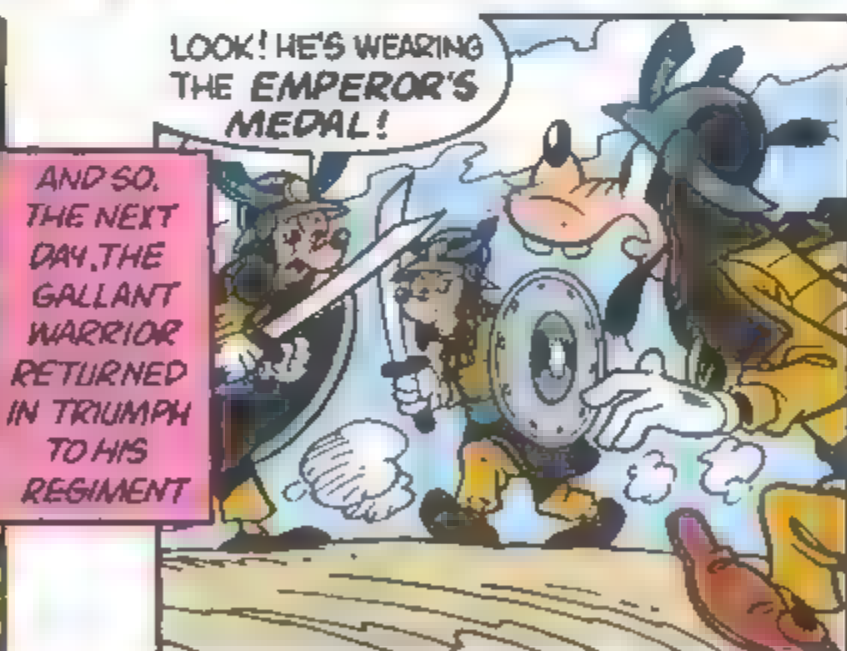
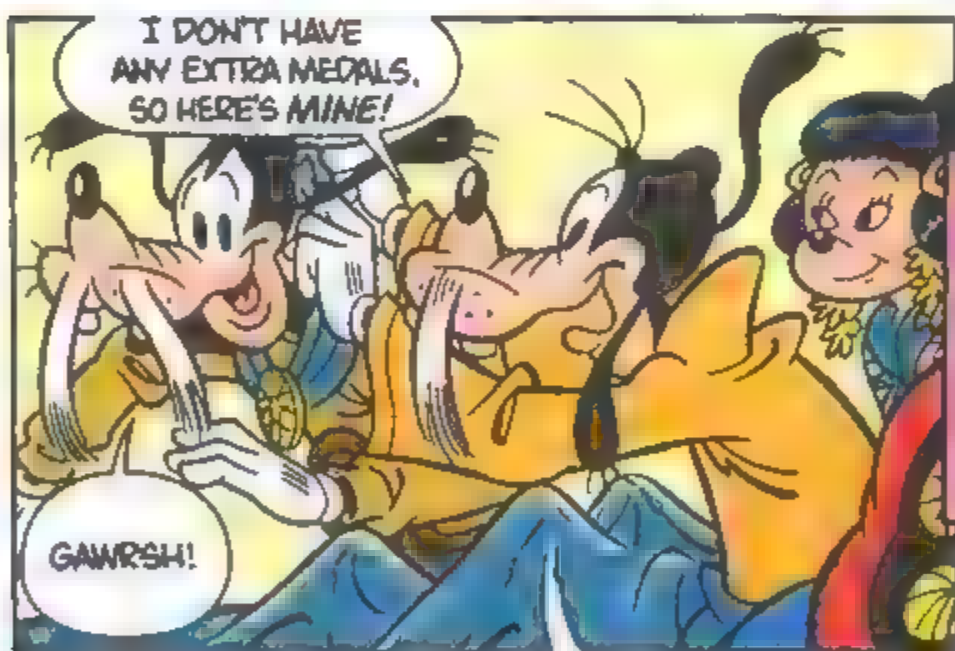
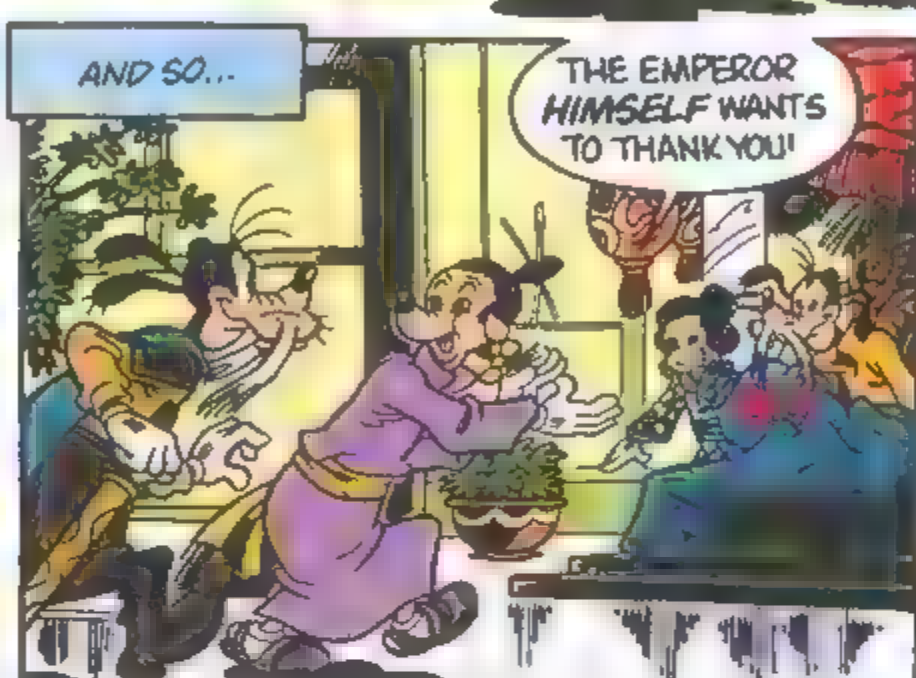
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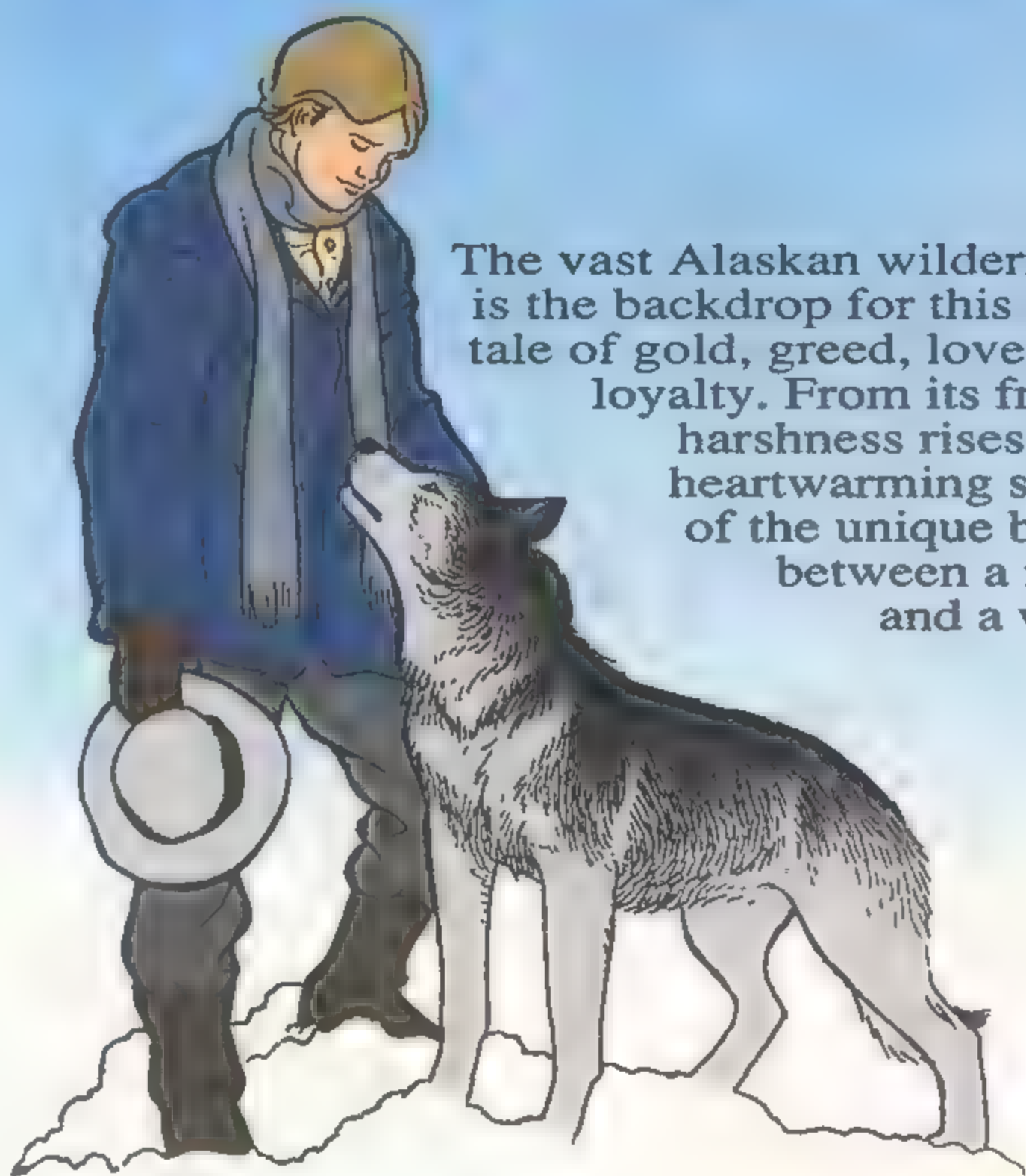






WALT DISNEY PICTURES presents

WHITE FANG



The vast Alaskan wilderness is the backdrop for this epic tale of gold, greed, love and loyalty. From its frigid harshness rises this heartwarming story of the unique bond between a man and a wolf

This graphic novel based on the film adaptation of the classic Jack London story is available NOW at your favorite comic shop from

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COMICS

WALT DISNEY'S

A GOOFY LOOK AT DOORS

OH! HI,
THERE! TODAY
WE'RE GOING TO
TALK ABOUT DOORS!
NOW, DID YOU EVER
STOP TO REALIZE
HOW IMPORTANT
A DOOR IS?

YOU HAVEN'T?

WHY, IF YOU
DIDN'T HAVE A DOOR
ON YOUR HOUSE, YOU'D
HAVE TO GO IN AND
OUT THROUGH
THE WINDOWS!

WHO NEEDS
DOORS?

OR THROUGH THE
CHIMNEY!

BIG DEAL!
I'VE BEEN DOING IT
FOR YEARS!

BUT WITH A DOOR,
ALL YOU DO IS OPEN
IT AND STEP OUT!

OOPS!

I FORGOT THERE AREN'T
ANY STEPS BECAUSE WE
DON'T TALK ABOUT THOSE
UNTIL OUR NEXT SESSION!

THUD!

BUT TO GET BACK TO DOORS, LET'S GO THROUGH SOME FAMILIAR TYPE OF DOORS!

THE Distant Past

FIRST, LET'S GO BACK THROUGH THE CENTURIES TO FIND OUT HOW DOORS WERE INVENTED!

100,000 CENTURIES BACK!!!

YOU'D BE TIRED, TOO, IF YOU HAD TO OPEN A THOUSAND DOORS!

PEOPLE LIVED IN CAVES, WITH OPENINGS JUST BIG ENOUGH TO ADMIT THEMSELVES, TO KEEP LARGE, UNWELCOME GUESTS FROM GETTING IN!"

BLAAH!

LATER, WHEN FOLKS MOVED INTO HOUSES, THIS PRESENTED PROBLEMS! HOW COULD YOU CARRY YOUR BRIDE OVER THE THRESHOLD?

SO, OPENINGS WERE MADE LARGER, WHICH SOMETIMES LET TOO MUCH FRESH AIR IN!

I'M FREEZING! D-DO S-SOMETHING!

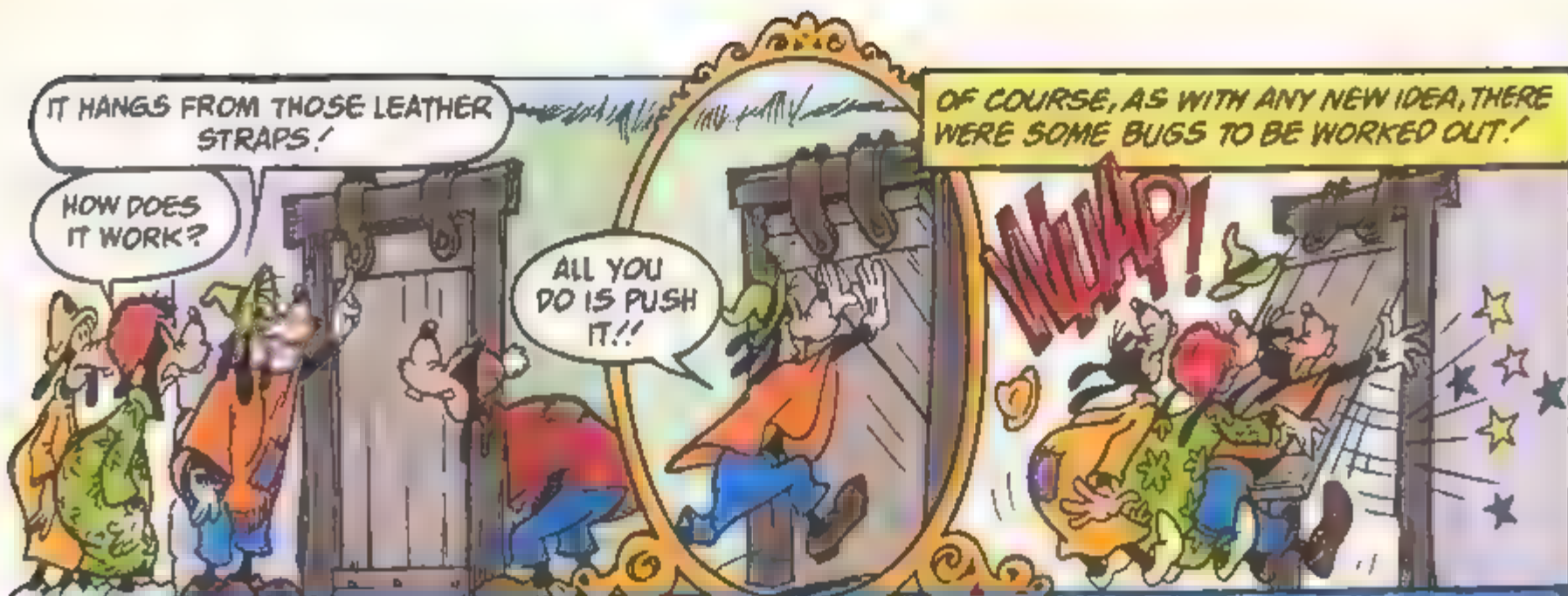
SOLUTIONS WEREN'T ALWAYS SATISFACTORY!

MY MOTHER WARNED ME THERE'D BE NIGHTS LIKE THIS!

HOWEVER, IT WAS JUST A QUESTION OF TIME BEFORE SOME UNKNOWN GENIUS INVENTED A DOOR!

WHAT'S THE EXCITEMENT?

SOME UNKNOWN GENIUS JUST INVENTED A DOOR!



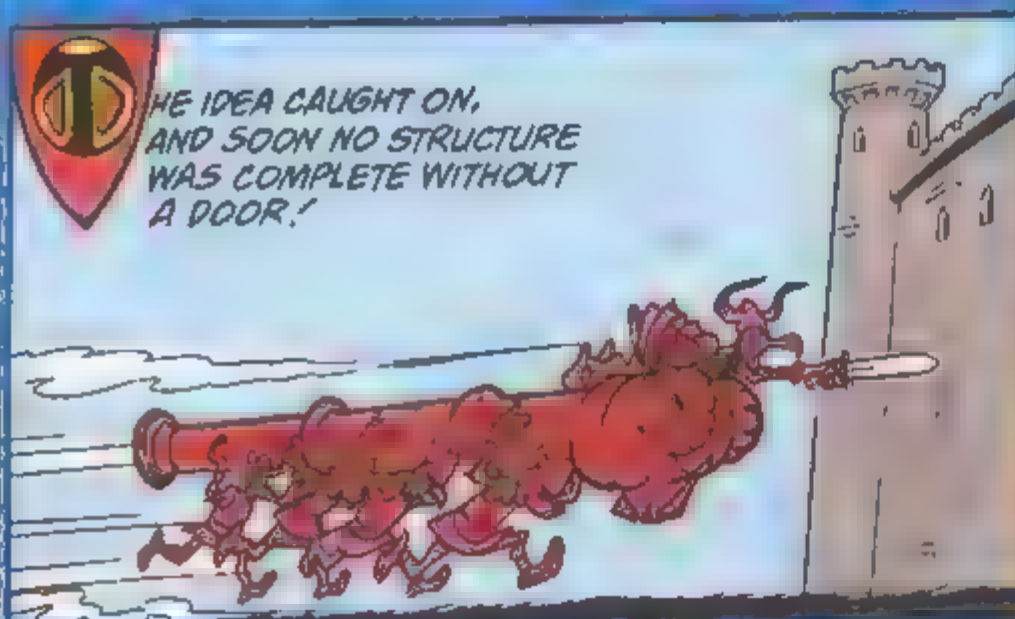
IT HANGS FROM THOSE LEATHER STRAPS!

OF COURSE, AS WITH ANY NEW IDEA, THERE WERE SOME BUGS TO BE WORKED OUT!

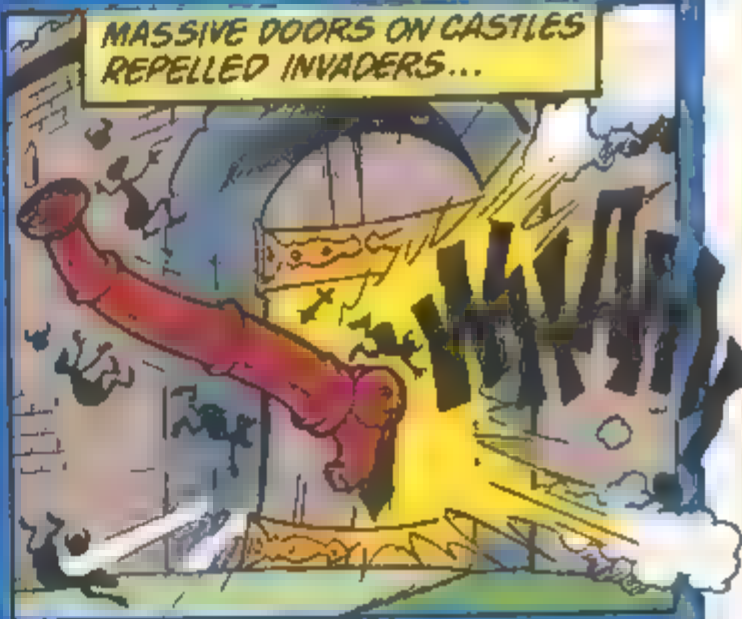
HOW DOES IT WORK?

ALL YOU DO IS PUSH IT!!

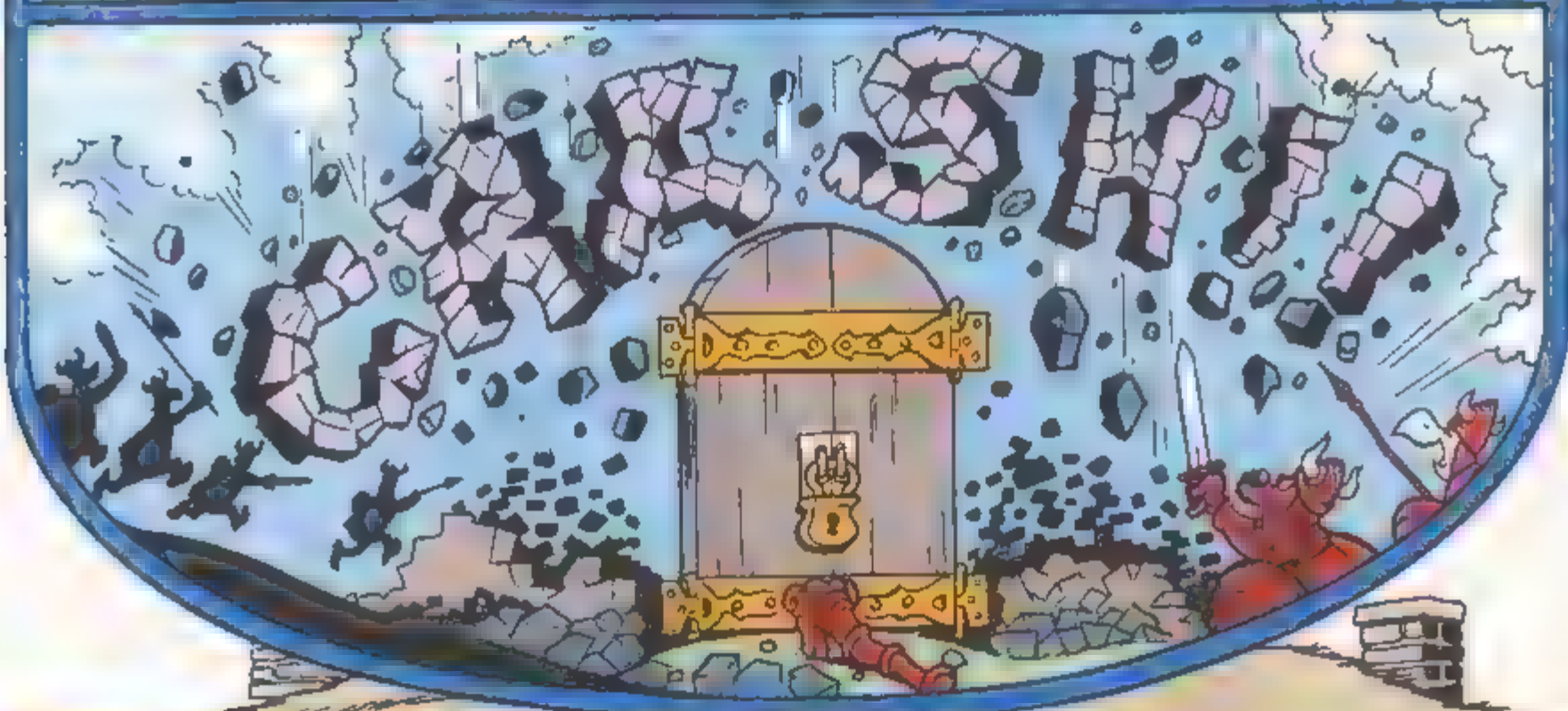
WUMP!



THE IDEA CAUGHT ON, AND SOON NO STRUCTURE WAS COMPLETE WITHOUT A DOOR!

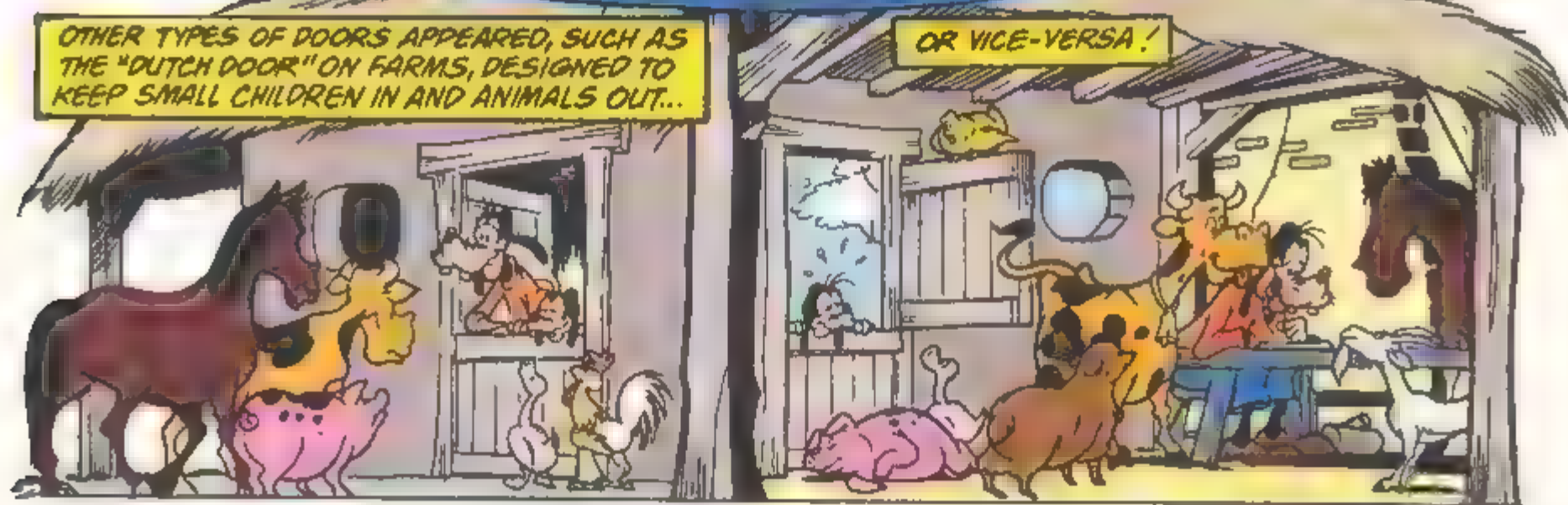


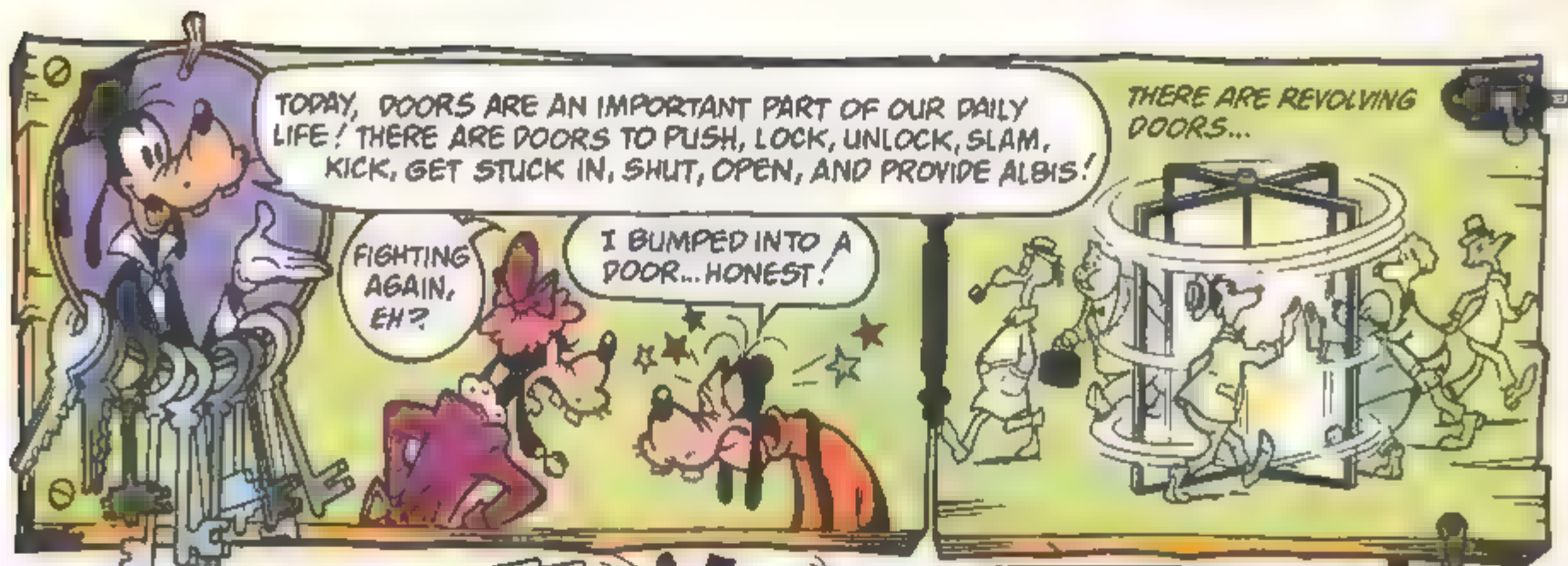
MASSIVE DOORS ON CASTLES REPELLED INVADERS...



OTHER TYPES OF DOORS APPEARED, SUCH AS THE "DUTCH DOOR" ON FARMS, DESIGNED TO KEEP SMALL CHILDREN IN AND ANIMALS OUT...

OR VICE-VERSA!

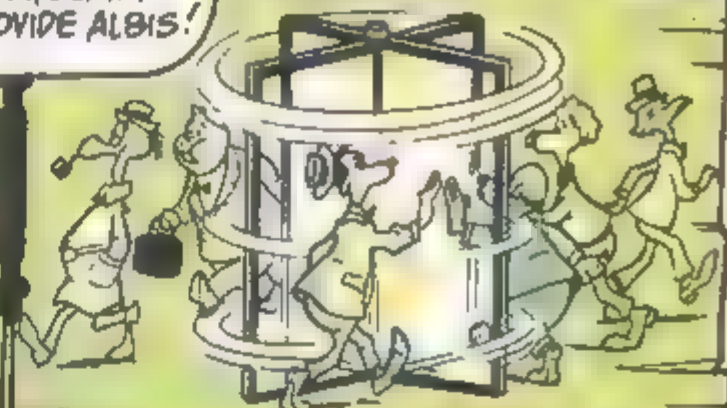




FIGHTING AGAIN, EH?

I BUMPED INTO A DOOR... HONEST!

THERE ARE REVOLVING DOORS...

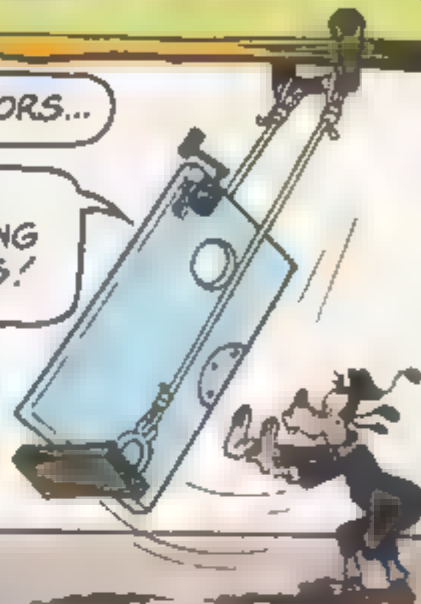


TRAP DOORS...



SLIDING DOORS...

AND SWINGING DOORS!



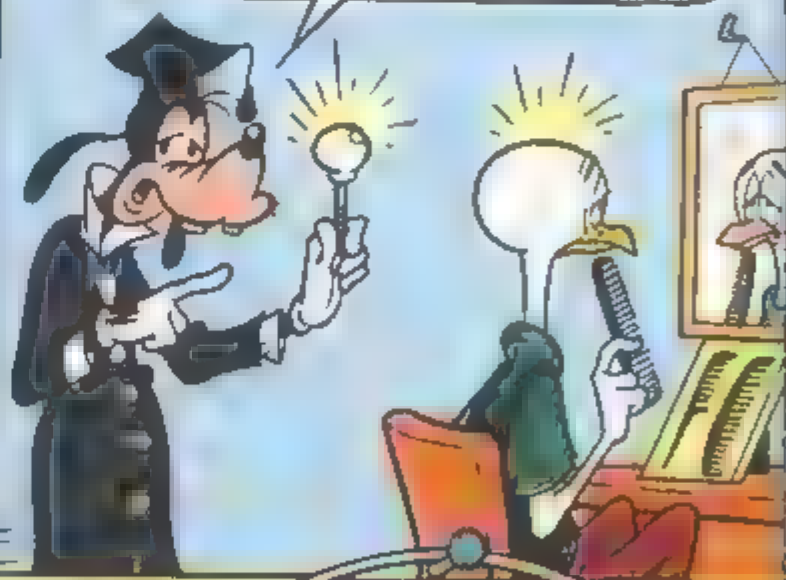
JUST THINK WHAT LIFE WOULD BE LIKE WITHOUT DOORS!

THERE'D BE NO DOOR-BELL TO RING, AND NOTHING TO KNOCK ON... SO, HOW WOULD PEOPLE KNOW YOU CAME TO VISIT?

I THINK I'LL SEND THEM A TELEGRAM!

THAT ENDS OUR TALK ON DOORS! I HAD ONE MORE THOUGHT, BUT IT SLIPPED MY MIND!

FURTHERMORE, WITHOUT DOORS THERE WOULDN'T BE ANY DOOR-KNOBS FOR PEOPLE TO BE AS BALD AS!



I REMEMBER NOW... MAKE SURE WHICH DIRECTION THE DOOR OPENS BEFORE GOING THROUGH IT!



End

THE **GREAT DEPRESSION** OF THE 1930S GAVE BIRTH TO RUTHLESS CRIMINAL RATS KNOWN AS **PUBLIC ENEMIES!**

NO ONE COULD STOP THEM! SO THE BRAVE AGENTS OF THE F.B.I. TOOK ON THE **DANGER-FILLED** TASK OF BRINGING THESE RATS TO **JUSTICE!**

AND ONE SUCH AGENT **TOWERED** ABOVE THEM ALL!

HYLUCK!

FROM THE FILES OF
WALT DISNEY'S

AGENT GOOPY!
THE G-MAN*

*SHORT FOR GOVERNMENT MAN, AS F.B.I. AGENTS WERE SOMETIMES CALLED!

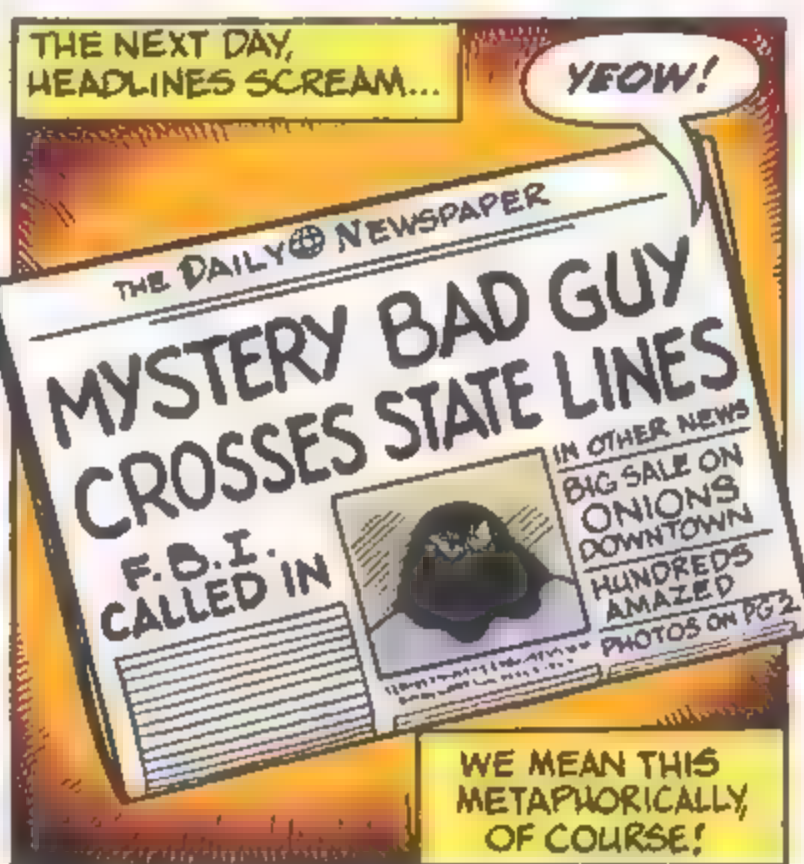
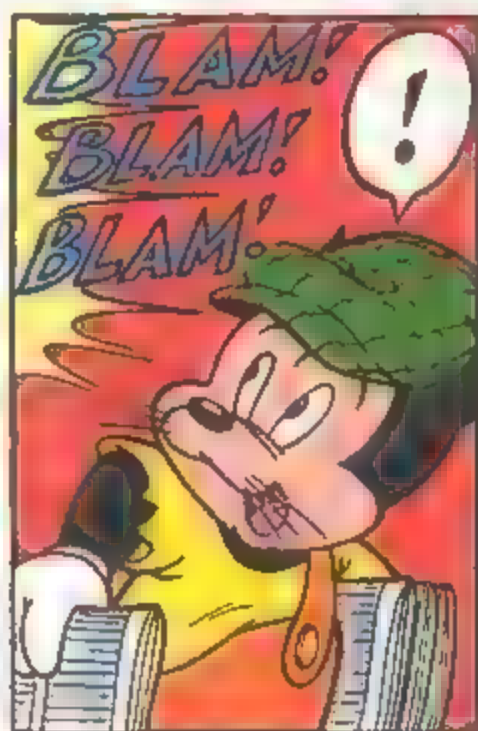
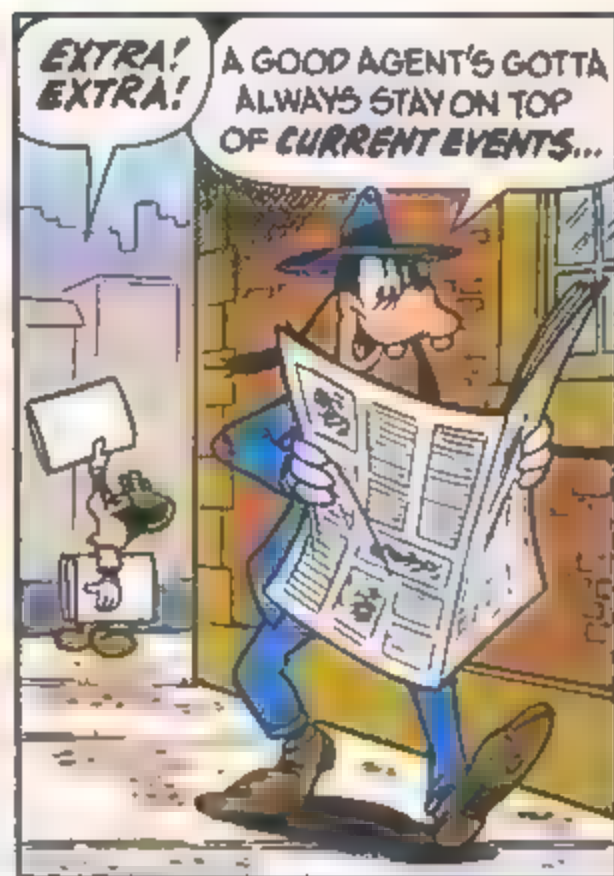
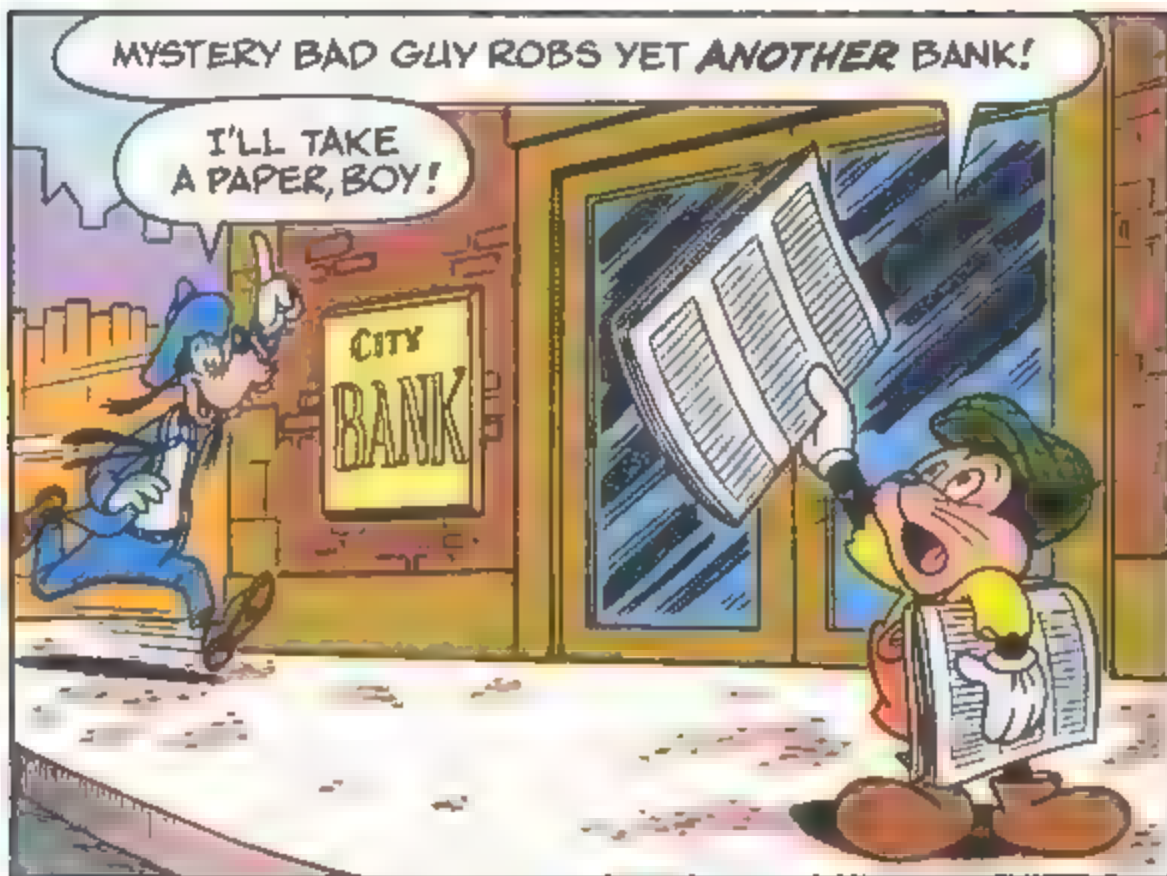
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SO THAT'S WHAT THEY'RE
GONNA BE PUTTIN' UP HERE!

THOSE BUILDINGS LOOK KINDA
SMALL TO FIT PEOPLE INTO 'EM, BUT...

EXTRA!
EXTRA!
READ ALL
ABOUT IT!

MODEL OF STRUCTURES TO BE
BUILT ON THIS SITE





BETWEEN THE LINES

...AND A HAPPY NEW YEAR

Well, it appears to be that time again, time to pause for a moment to reflect on the events--the successes and the failures--of the previous year, time to look ahead to see how one can improve oneself in the months ahead, and resolve to make it so.

Thus, in that spirit of the season, we thought we might canvas the halls here at the Mouseworks (frankly, we were getting tired of that sickly green carpet) to find out what resolutions our own carefree crew had made.

Herewith, the New Year's Resolutions of our sterling staff...

Bonnie Anderson (*production artist*): "I love to paint, so I plan to start painting again."

Bob Foster (*managing editor*): "To take more risks, to find ways to be more innovative, to keep pushing for great stuff, and to never willingly settle for good enough."

Carl Gafford (*production artist*): "To win the Lottery and buy all the comics I ever wanted to own."

Michael Hill (*asst. comics editor*): "To find a hardcover, signed first edition of Joe Haldeman's 'The Forever War'."

Arlene Nilsson (*Production artist*): "To lose 15 pounds... again."

Cris Palomino (*production co-ordinator*): "To work only eight hours a day for a change."

Bill Rilling (*production artist*): "To take a real vacation, go somewhere exotic."

David Seldman (*senior editor*): "I never make New Year's resolutions because I don't like to make promises that I might break."

David Cody Weiss (*editor*): "To find the time to make a resolution."

Len Wein (*editor-in-chief*): "To make Disney Comics the best in the field, to give our readers what they have come to expect from the Disney name...and more."

Welcome to the '90s.

--Len Wein

ON SALE THIS MONTH!

CHIP 'N' DALE RESCUE RANGERS #10 "Lights, Camera...FURBALL!"

The Rangers have been taken to the most dangerous place of all--**Hollywood!**--to face the villainous Furball! But who--or what--is he? Story by **SCOTT SAAVEDRA** / Art by **H. SAAVEDRA** and **R. TORREIRO**

.....

DONALD DUCK ADVENTURES #10 "Run-Down Runner!"

Health nut Donald accepts a challenge from his nephews to race against the neighborhood's oldest jogger. When every old jogger in town joins in, Donald learns a painful lesson about what it takes to be a champion.

Story by **JOHN LUSTIG** / Art by **WILLIAM VAN HORN**

.....

DUCKTALES #10 "Moon of Gold"

In chapter two of our latest epic, Scrooge and company seek the source of some 84 karat gold nuggets. The trail takes them from the Yukon to New Swampadonia, and finally to deadly Claw Island, inhabited only by red crabs who think it's dinnertime.

Story by **BOB LANGHANS** / Art by **COSME QUARTIERI** and **CO**

.....

GOOFY ADVENTURES #10 "Goofy Samurai"

In the time of the Shoguns, one man is called upon to save the Emperor's honor and the entire Japanese Empire. So why did that one man have to be Goofy?

Story by **DON FERGUSON** / Art by **GUTENBERGHUS**

Also, "G-Man Goofy" by **SCOTT SAAVEDRA** and **RICK HOOVER**, and "A Goofy Look at Doors"

.....

MICKY MOUSE ADVENTURES #10 "The Sky Adventure"

Big Bad Pete is out to steal Professor Einmug's unique flying formula--and only Mickey and Goofy can stop him.

Story by **FLOYD GOTTFREDSON** / Art by **BILL WRIGHT**

ROGER RABBIT #10

"The Case of the Tuned-In Toons"

Someone is bombing Maroon Cartoons, and Roger intends to find out who...even if it kills him.

Story by **MARTIN PASKO** / Art by **RICK HOOVER** and **JOSE MARZAN**

"Constructive Criticism"

When Roger loses Jessica's favorite ring at a construction site, he may bring the whole place tumbling down trying to find it.

Story by **MARTIN PASKO** / Art by **JOHN COSTANZA** and **GARY MARTIN**

.....

TALE SPIN #3 (of 4)

"Khan Jobi"

In the penultimate chapter of the exciting origin, Baloo and Kit travel to Pirate Island in an attempt to free the kidnapped Rebecca and Molly. Plus, we finally learn Kit's astonishing secret. Adaptation by **BOBBY JG WEISS** / Art by **COSME QUARTIERI** and **CARLOS VALENTI**

.....

UNCLE SCROOGE #252

"No Room For Human Error"

When Scrooge McDuck is locked out of his own money bin by a new security robot, he has to hire the Beagle Boys to help him break in.

Story by **JOHN LUSTIG** / Art by **WILLIAM VAN HORN**

.....

WALT DISNEY'S COMICS & STORIES #557

DONALD DUCK - "Avalanche Valley"

Whenever Donald's new hit song is played on the jukebox, Avalanche Valley threatens to live up to its name. Story and Art by **CARL BARKS**

MICKY MOUSE - "The Pharaoh's Curse"

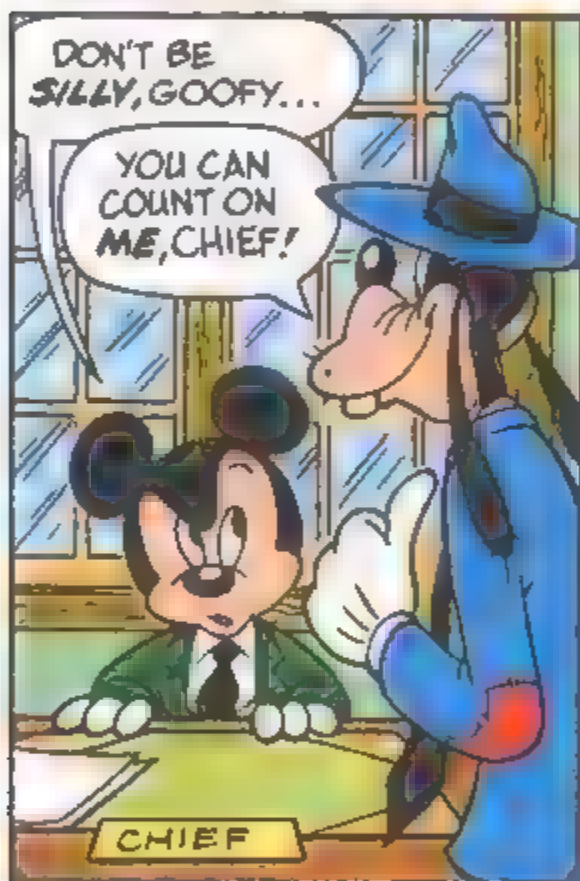
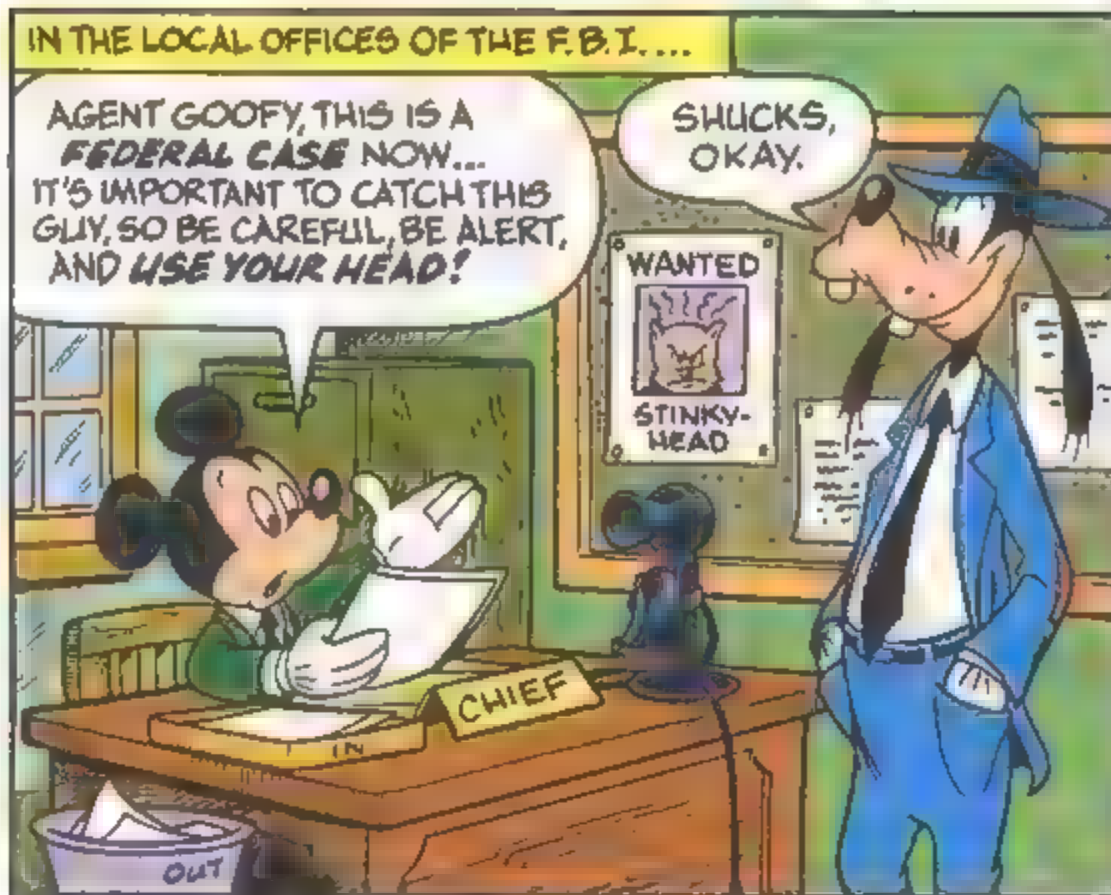
There's strange doings at the Museum, and the source seems to be an ancient Sarcophagus. Is it the curse of King Sut?

Art by **JIM PABIAN**

LUDWIG VON DRAKE - "Water, Water..."

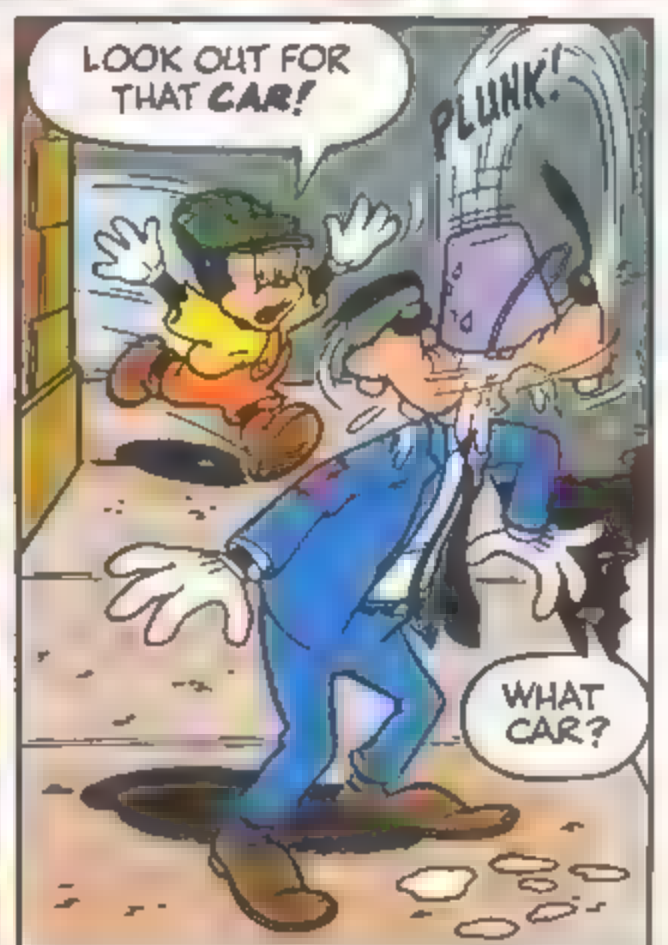
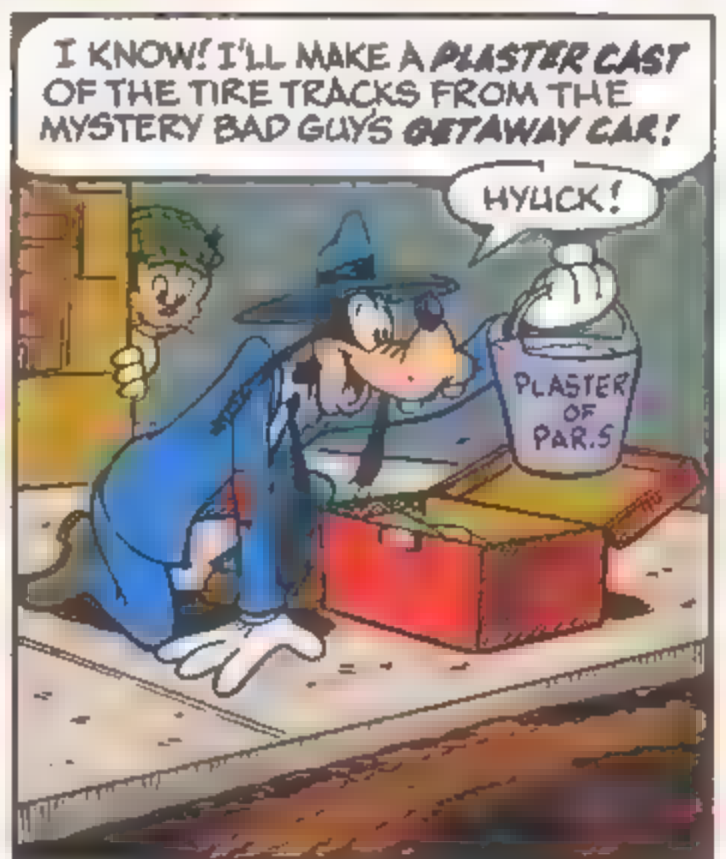
A brand-new lecture from everyone's favorite absent-minded professor. This one concerns life's most precious liquid and how to find it.

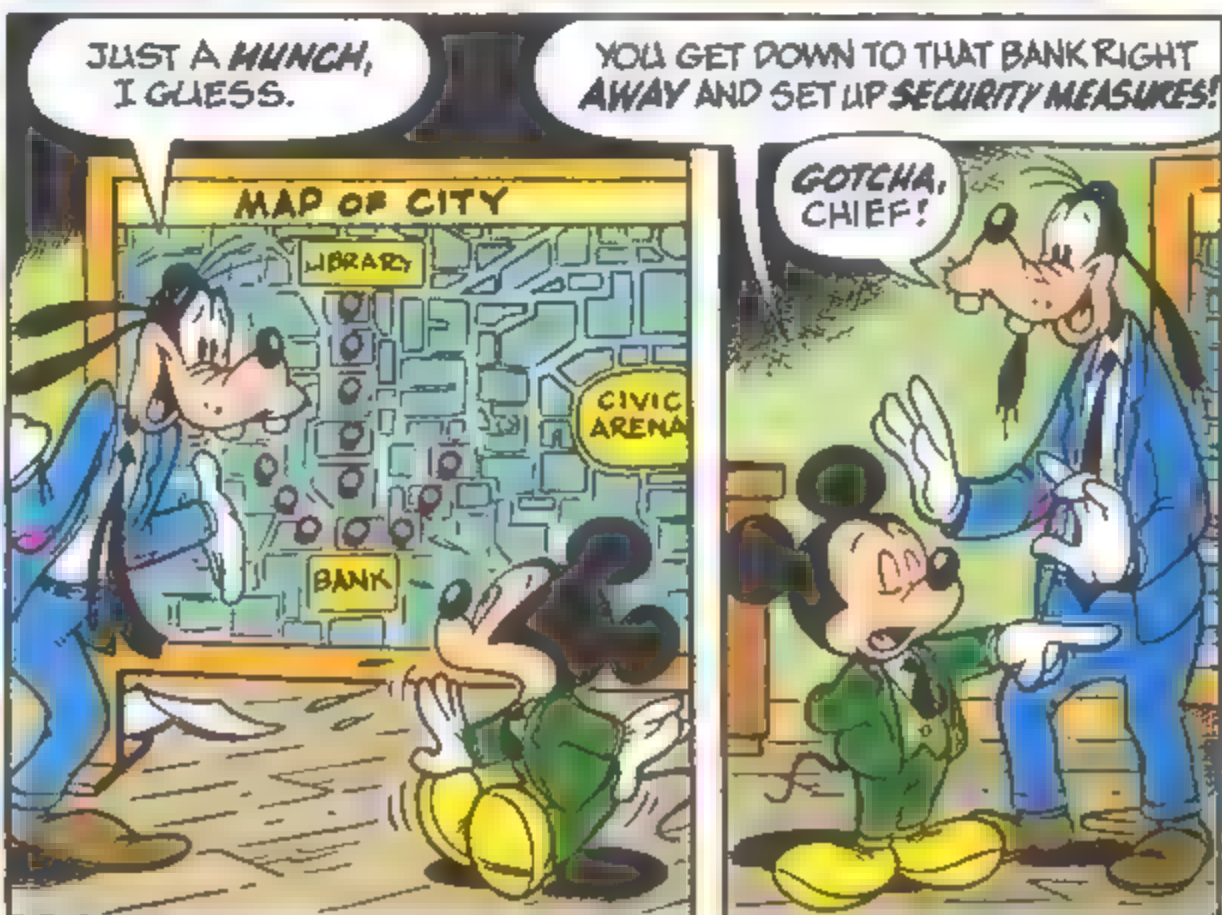
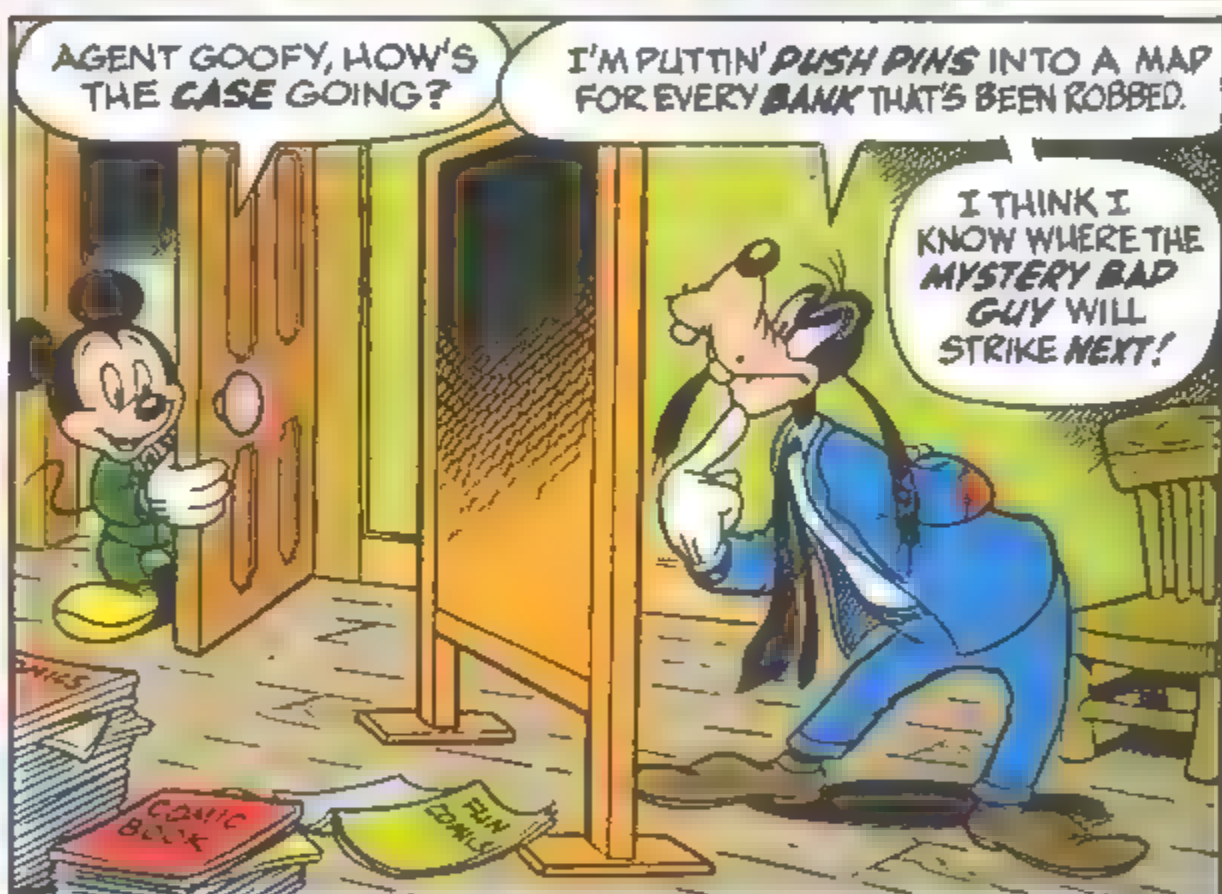
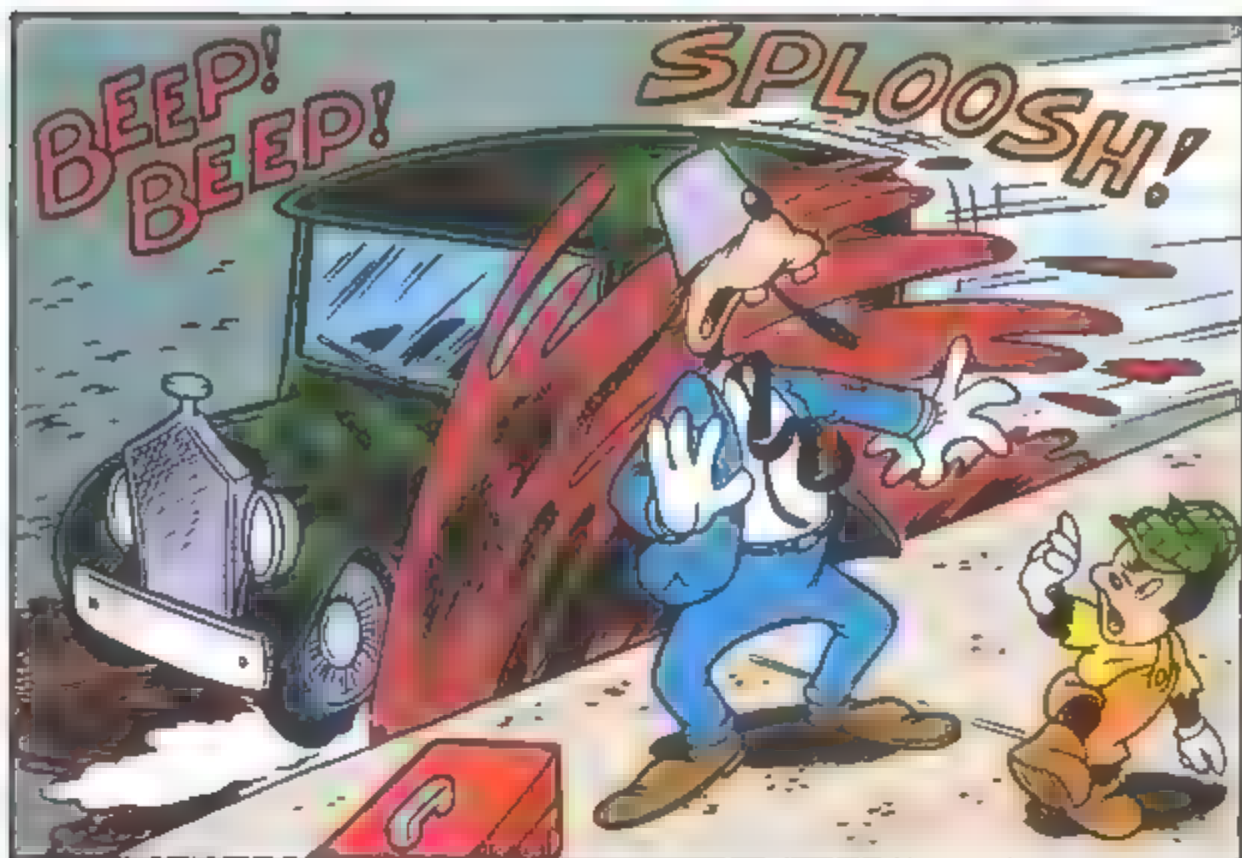
Story by **TOM YAKUTIS** / Art by **BILL WHITE**

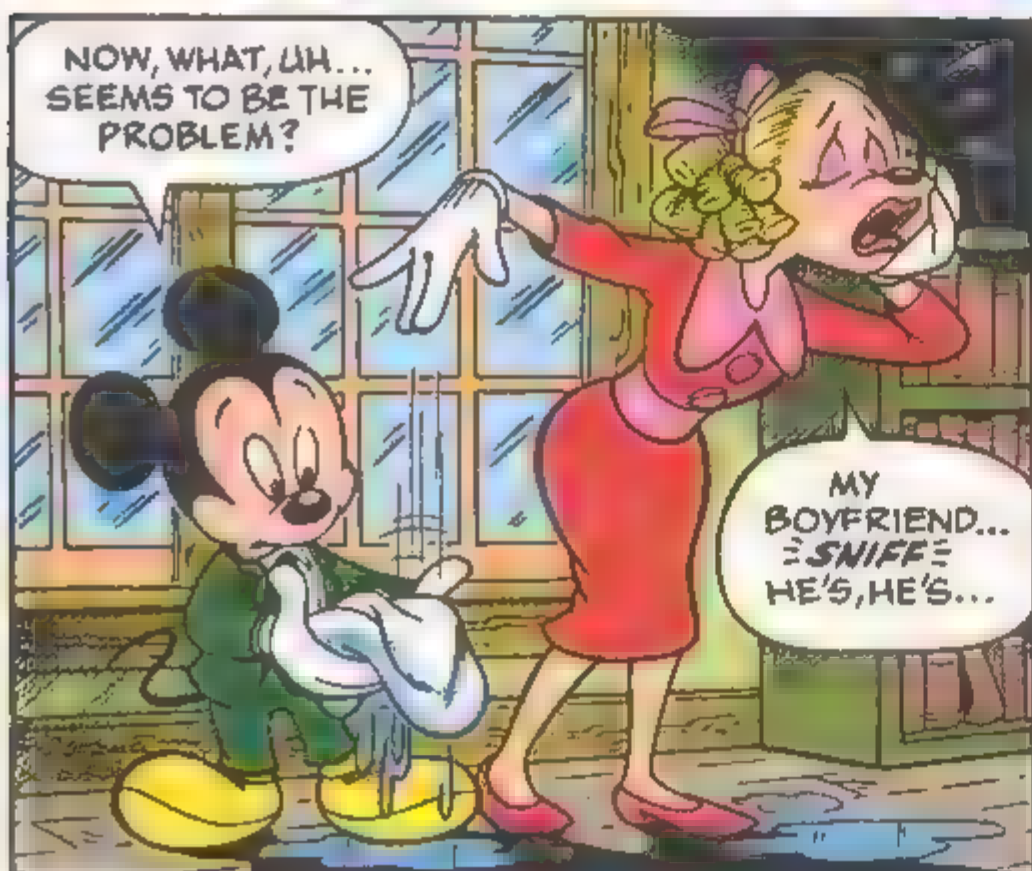
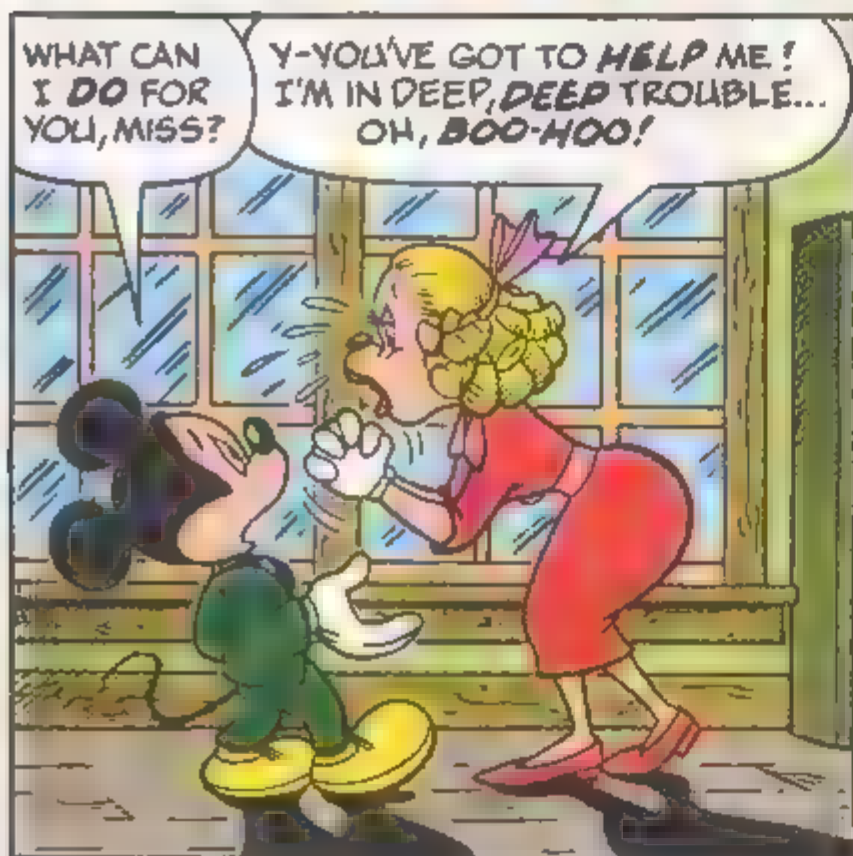
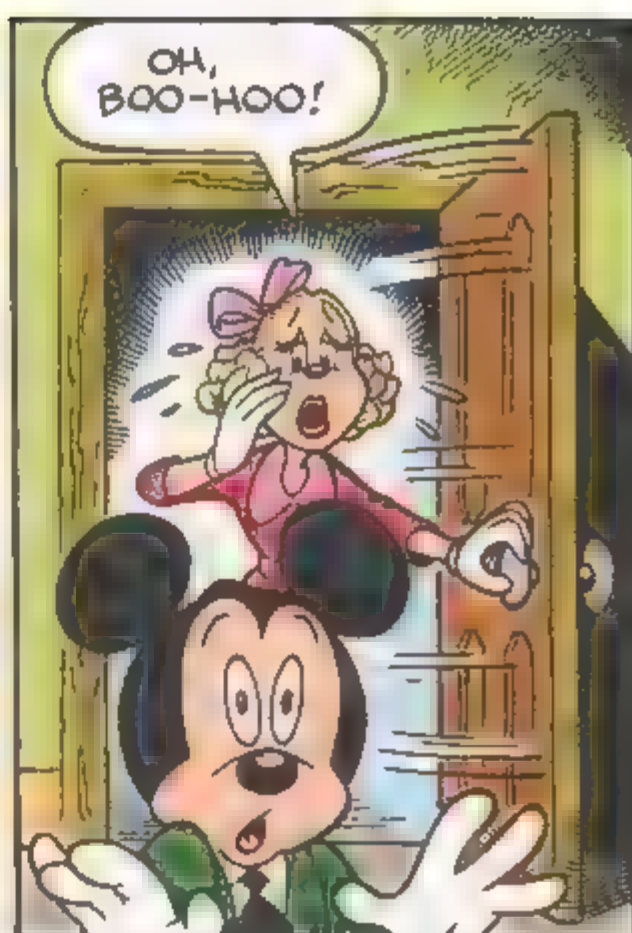
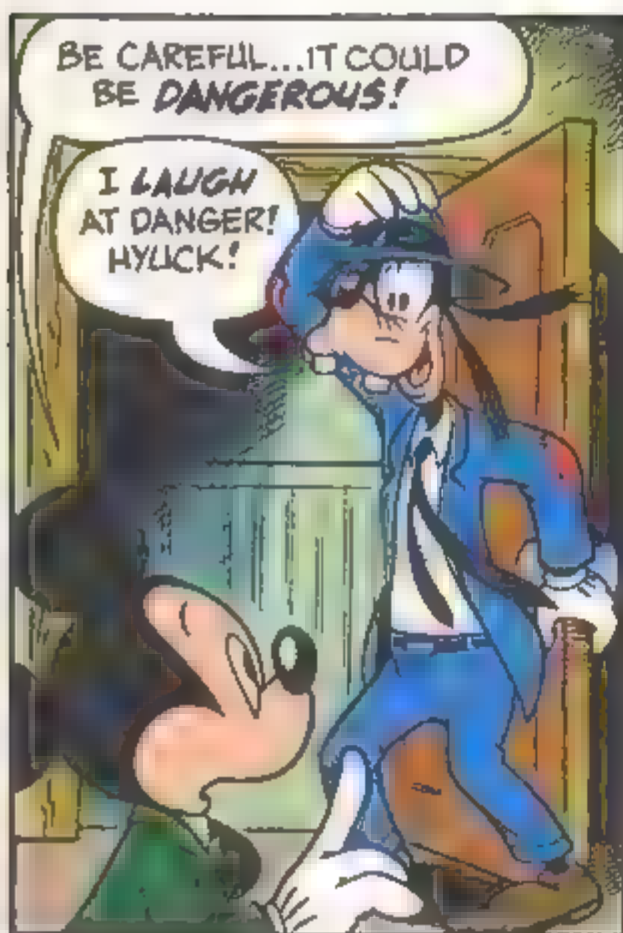


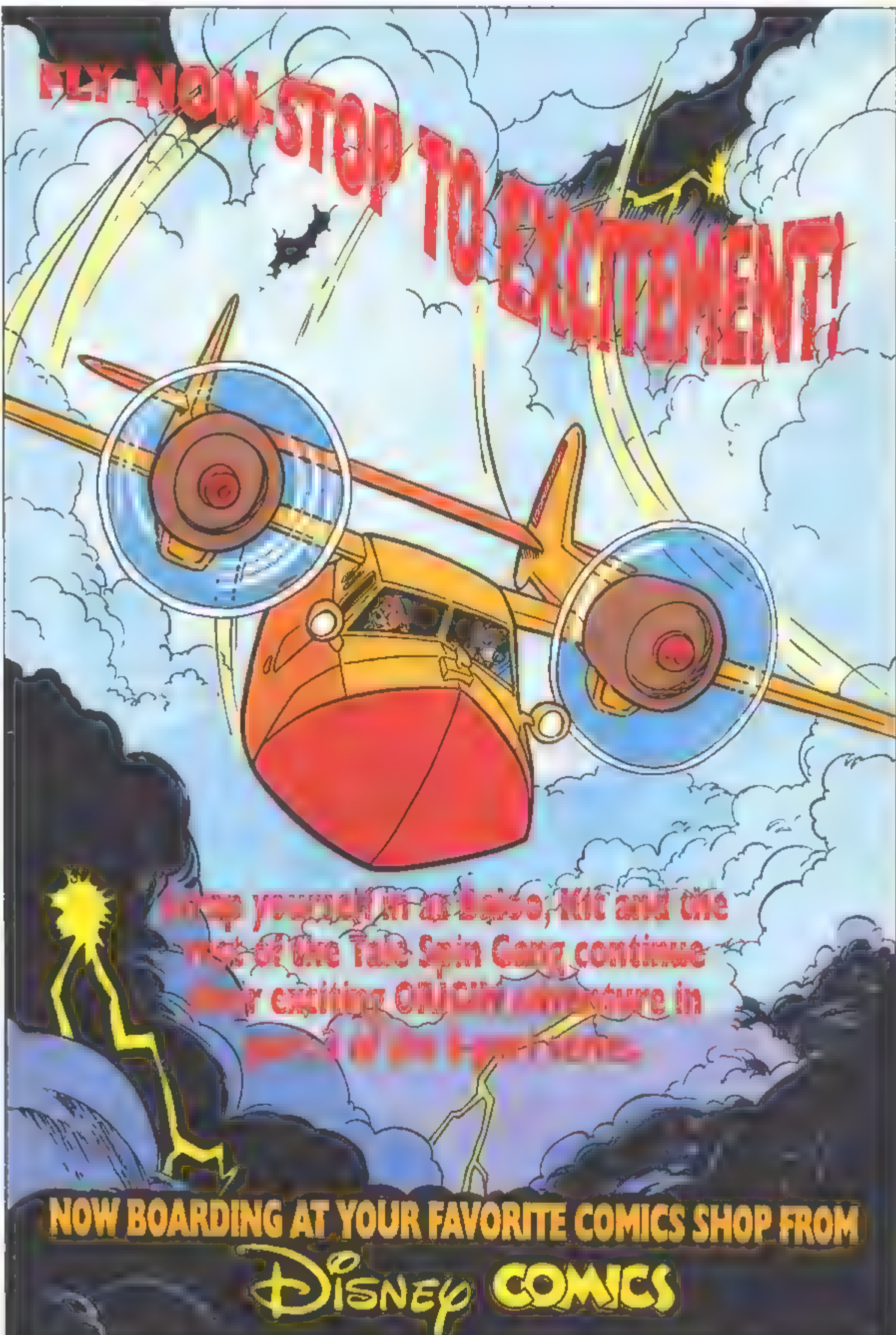


HYUCK! ALMOST SNEEZED!







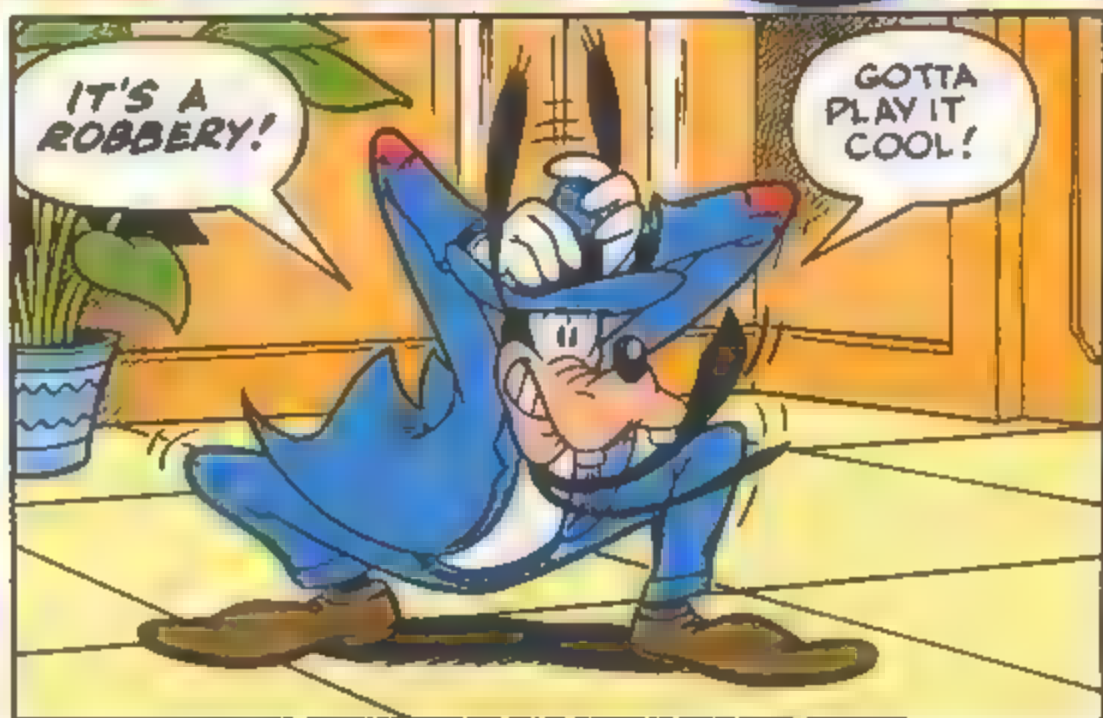
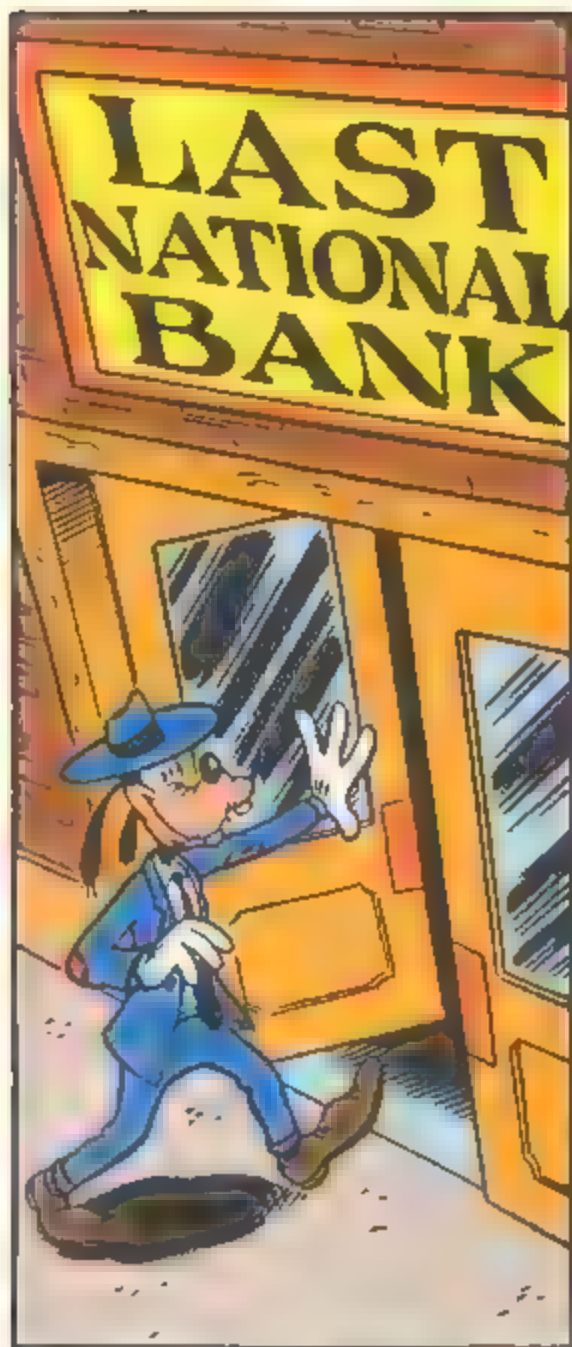


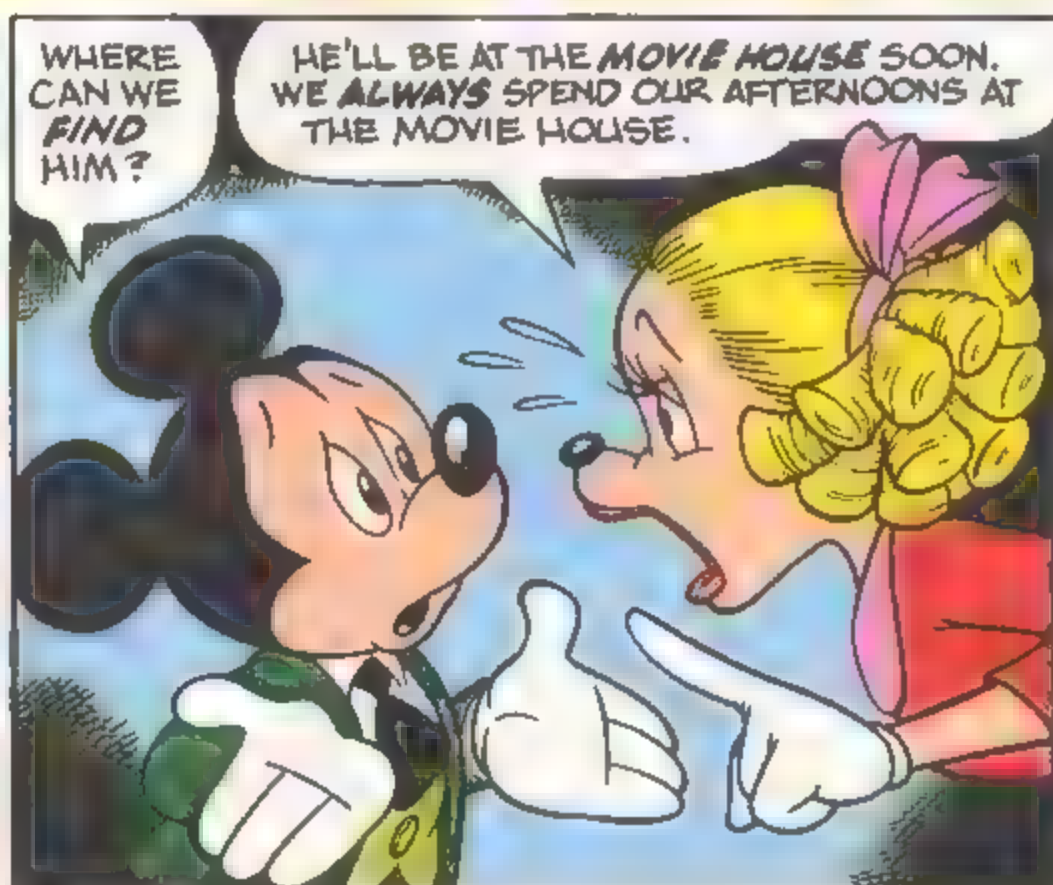
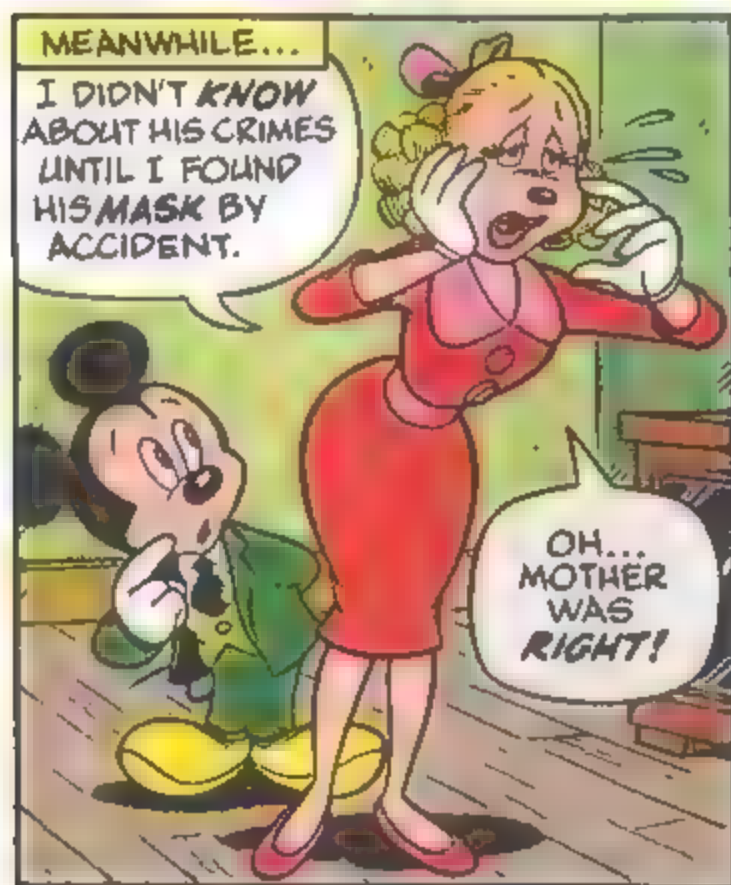
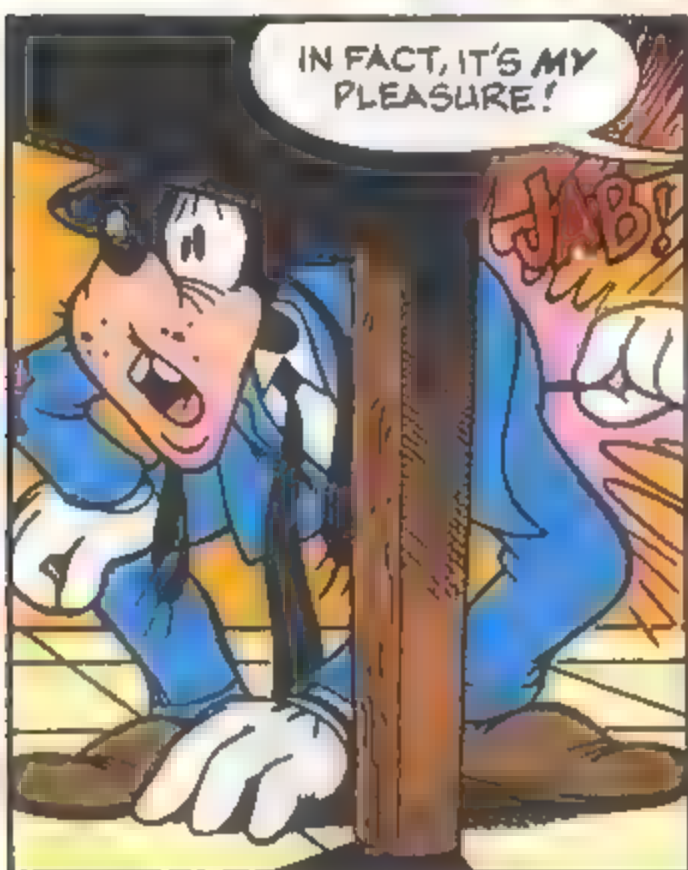
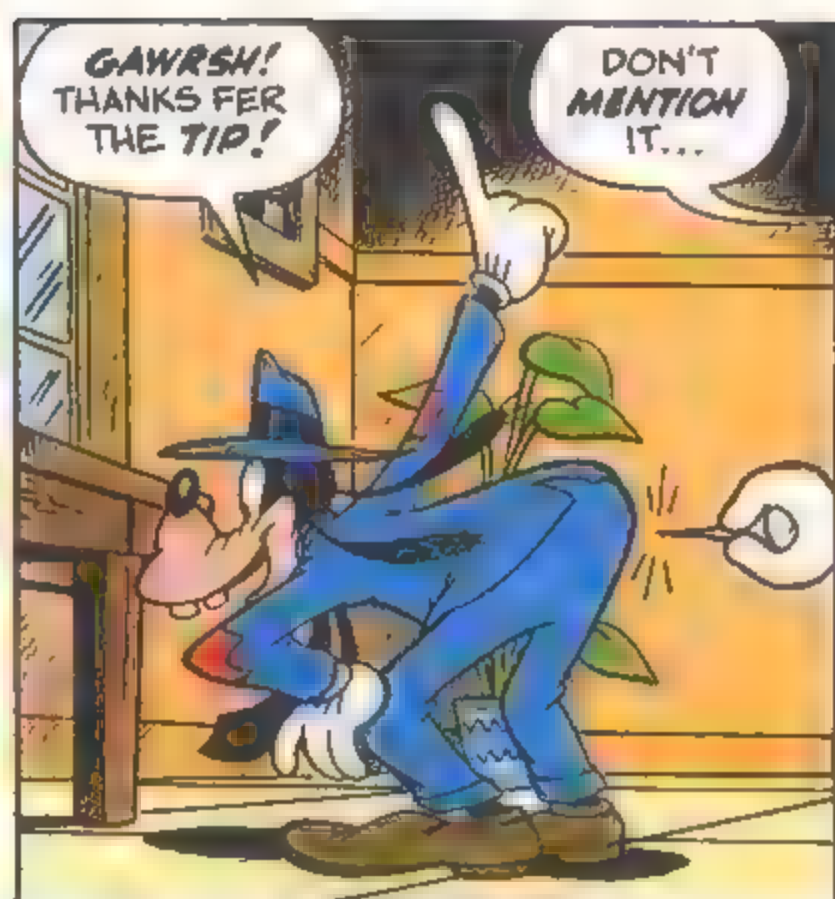
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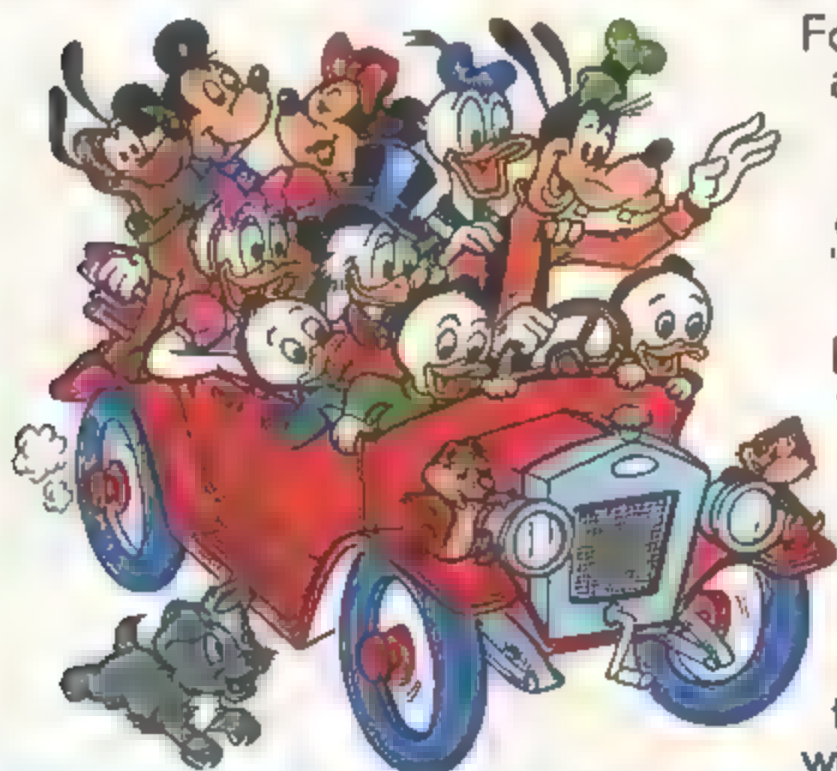




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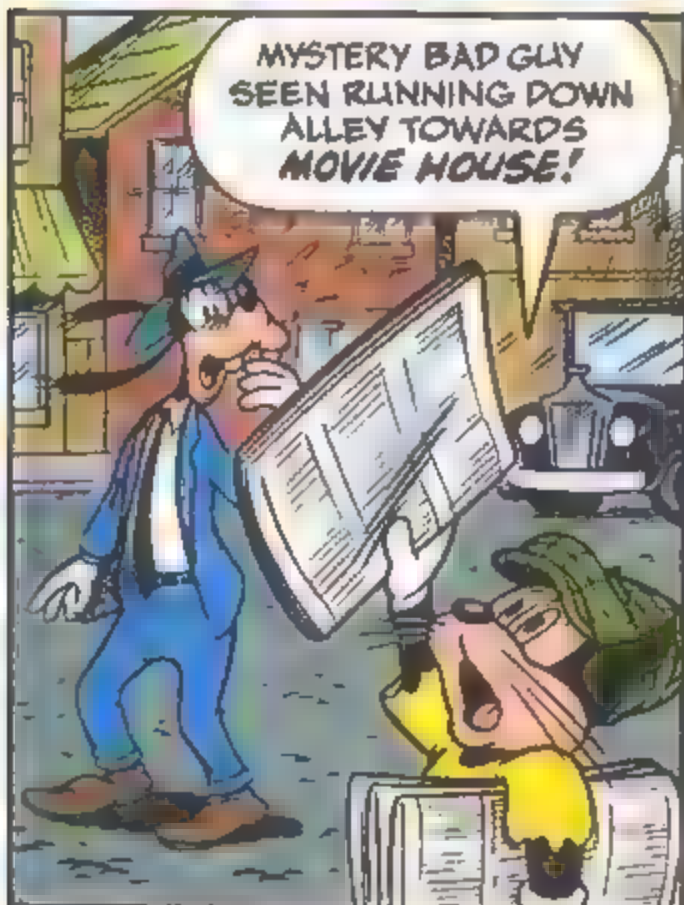
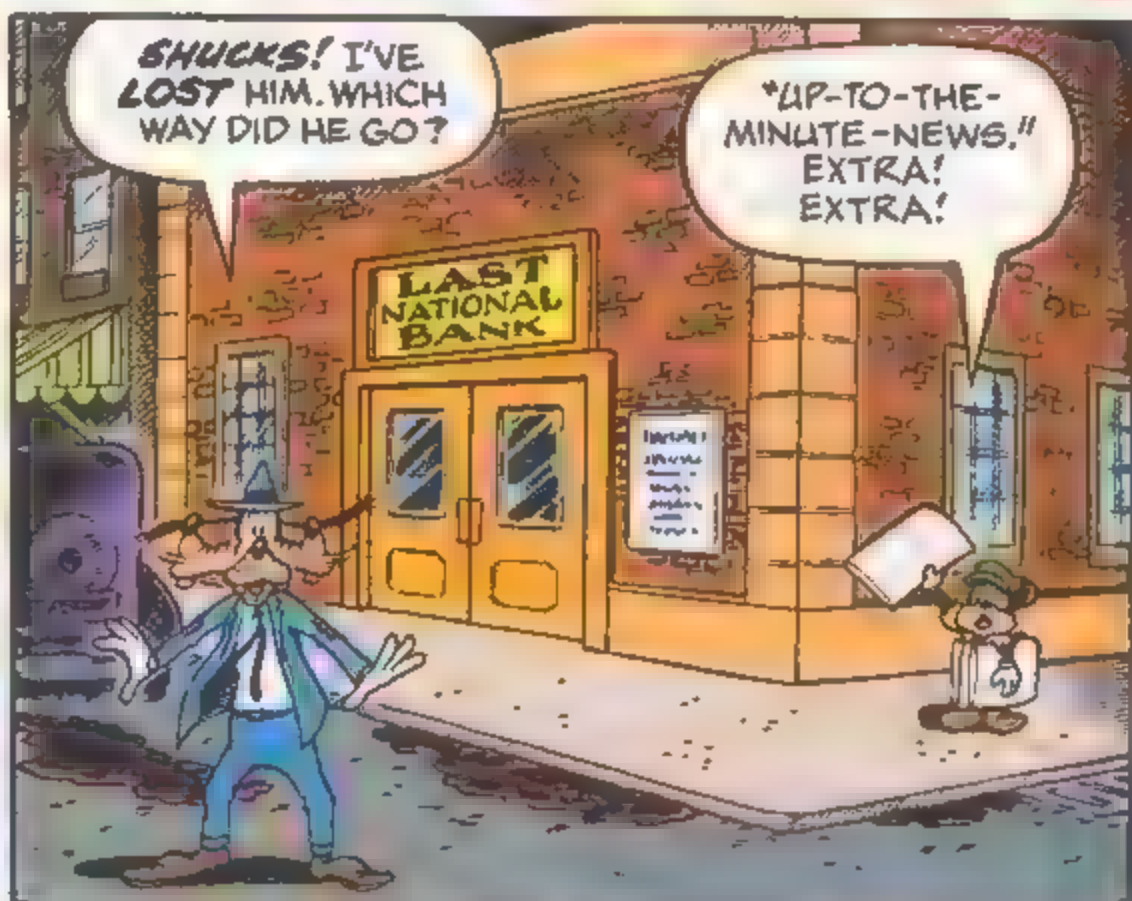
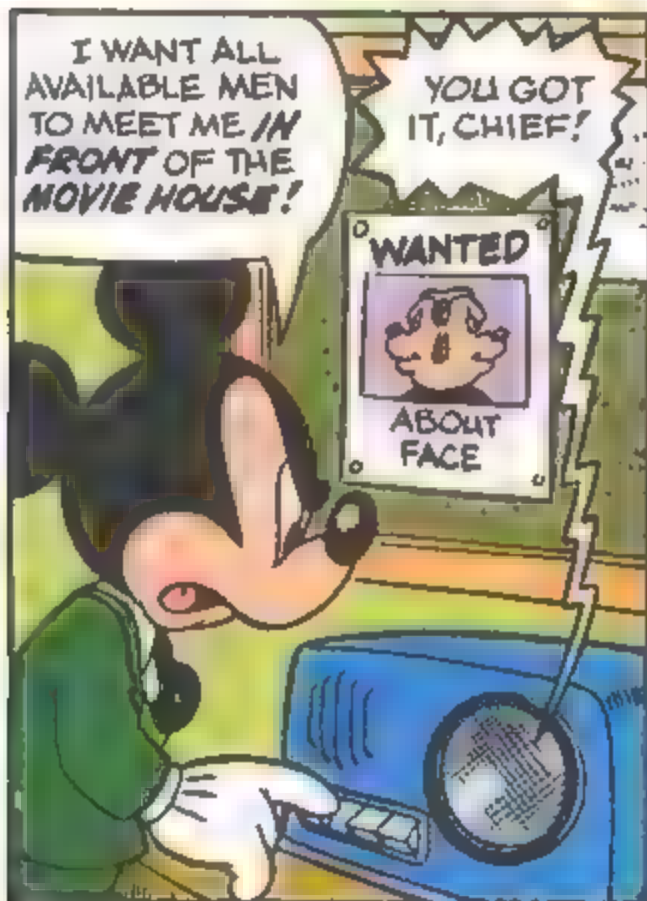
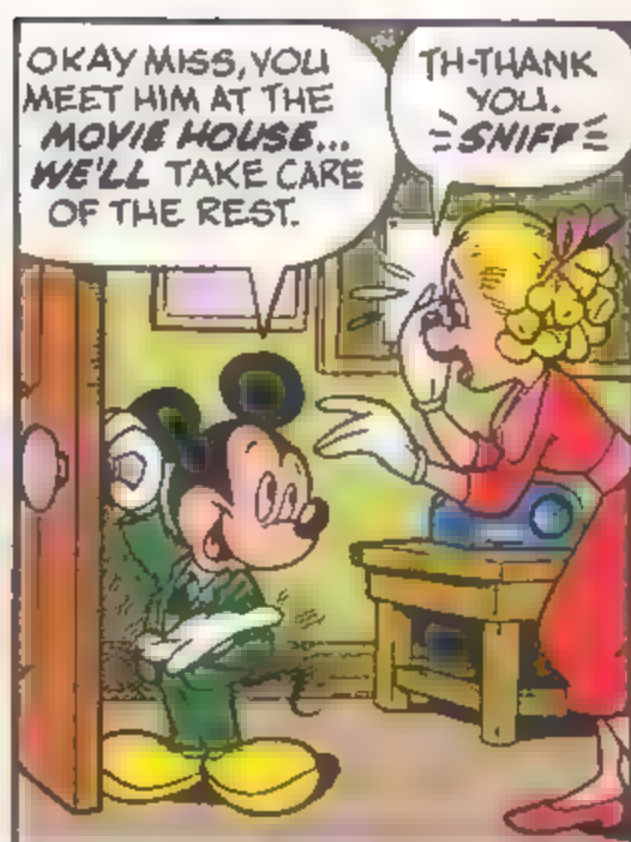
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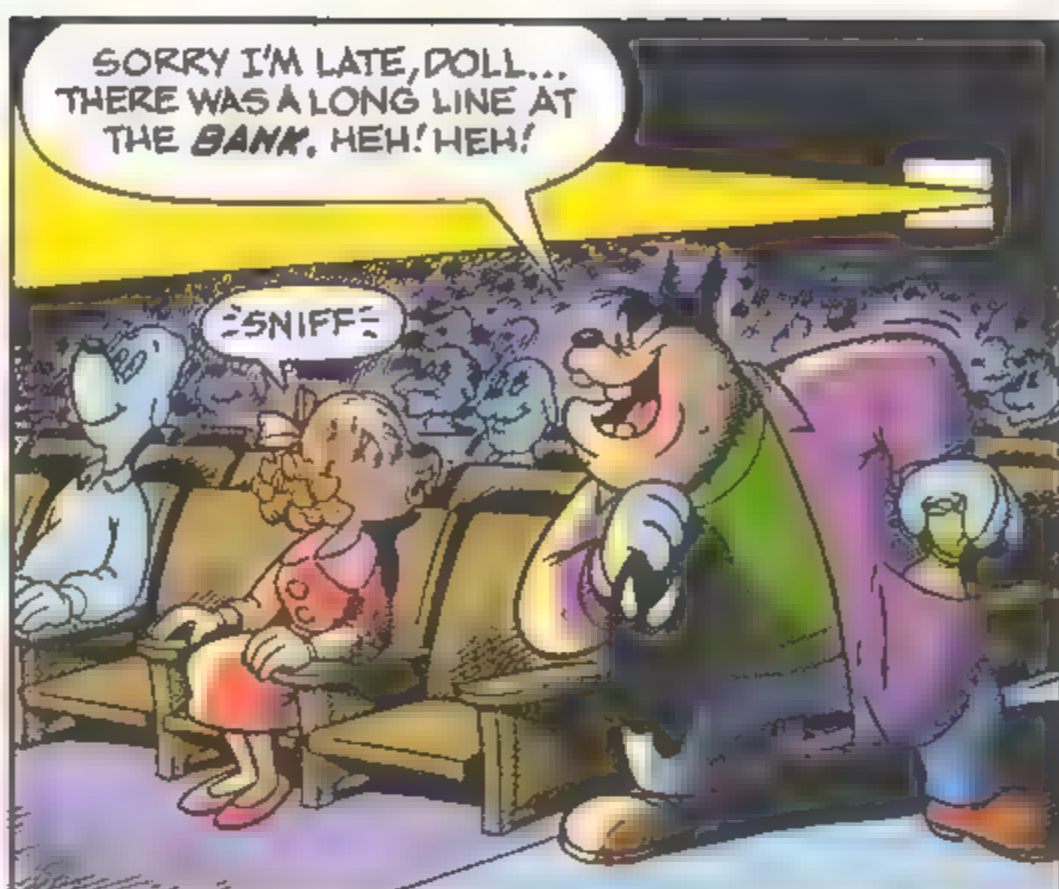
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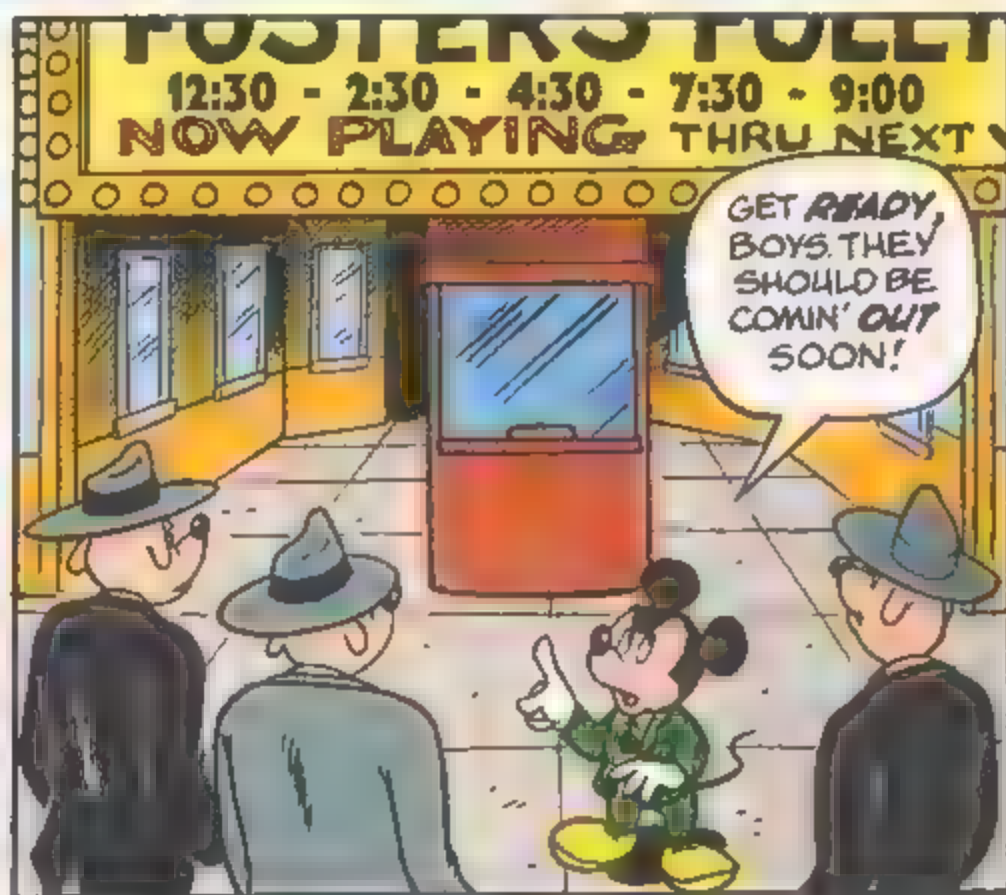
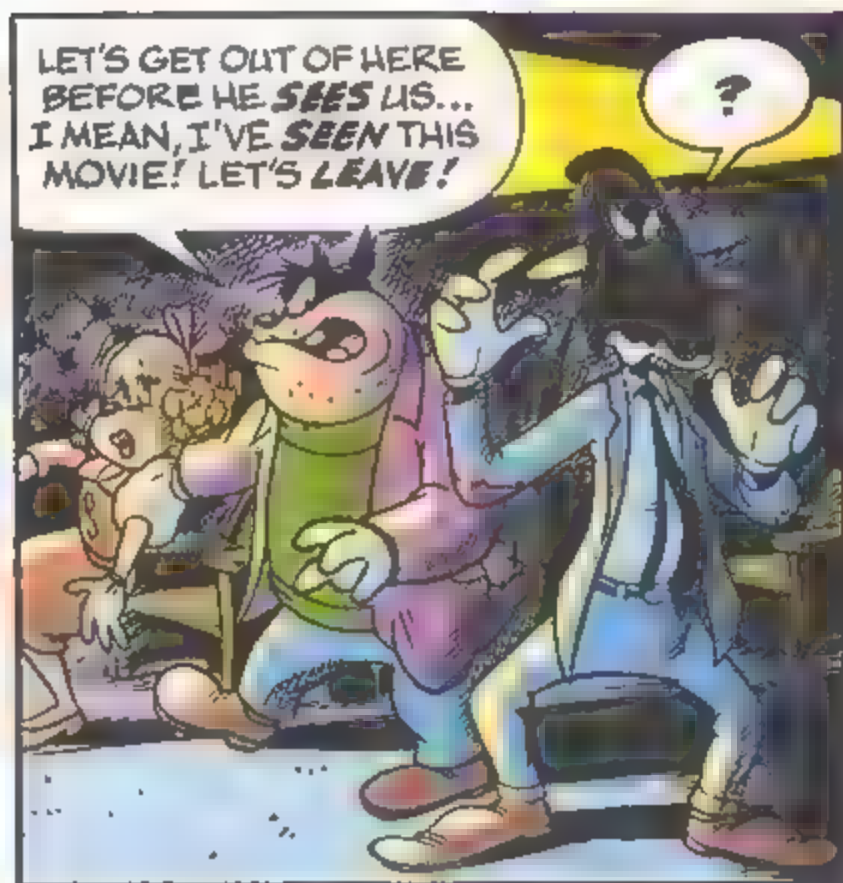
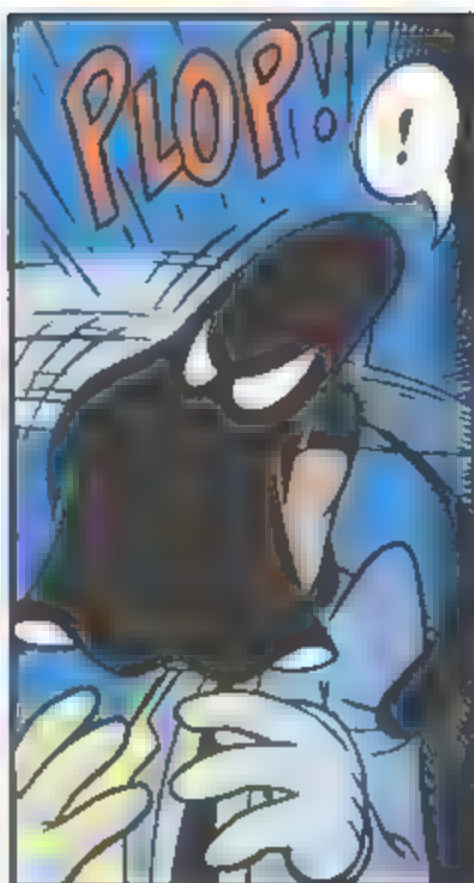


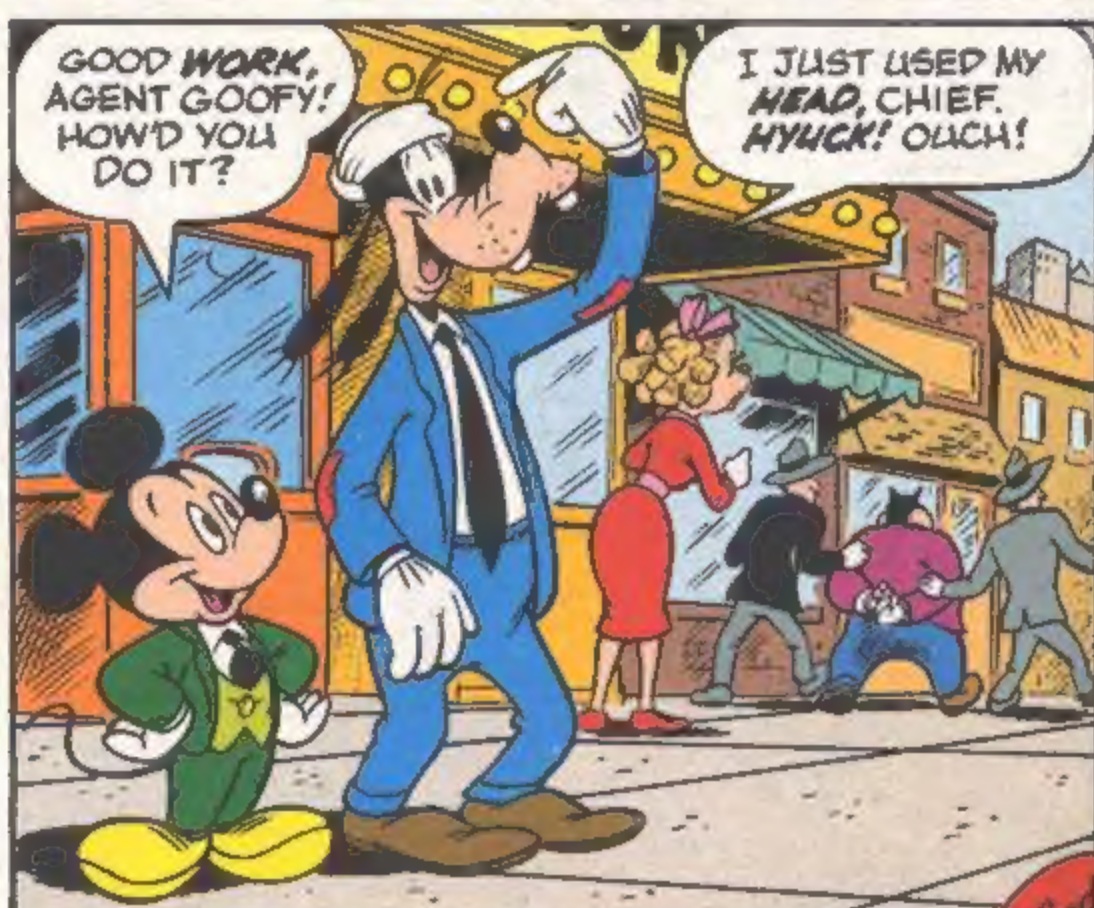
GOOD GOSH! THE MYSTERY
BAD GUY IS BIG BAD PETE!



~SNIFF~







GAWRSH!

I GOT MUH OWN LETTER COLUMN!

Send to: Disney Comics, 500 South Buena Vista Street
Burbank, California 91521



Dear friends,

I wanted to write to you to congratulate Massimo de Vita for his *superlative* art in "The Old West Diary Of Goofalo Bill" in **Goofy Adventures #7**. De Vita's art is lively, clever, precise, energetic and technically brilliant. His use of a "thick line" in his art is among the best I've ever seen. His work is comparable to Walt Kelly's best work in the original *Pogo*; the depth of nuance and character that de Vita shows is simply extraordinary. You've got a real treasure here!

(The story was fun also...but oh, the art!)

As for the Goofy Request Poll, maybe move forward a few decades, from Goofalo Bill in the 1840s to the 1880s, and from the "wild" west to the Civilized East: Rockefeller or Morgan — and amass his fortune amidst that era of power and greed. (It was a time to make the soap opera *Dallas* look tame.) Another idea would be to make Goofy a fireman: put him on a hook and ladder company and give him a high-rise downtown office building on fire.

But, let me tell you, put him in skins or put him in space, as if he's drawn by Massimo de Vita, I think I'm going to be awfully happy!

Jefferson P. Swycaffer
San Diego, CA

Dear Goofs & Goofettes,

I thoroughly enjoyed your hilarious **Goofy Adventures #7**. I was already a big fan of Goofy, but when he got his very own comic book, it just made my day. This is probably the first comic book that makes me laugh time after time.

Why does Mickey always have to take care of Goofy? He's trying to steal the show and not doing a very good job of it. Goofy may be goofy, but he can take care of himself.

Keep up the good work. I give Goofy two paws up!

Goofy's biggest fan,
Ryan Bonner
Lubbock, TX

Mickey doesn't always take care

of Goofy; as you've seen in "Agent Goofy, the G-Man," Goofy caught Big Bad Pete all by himself (in his own Goofy way), and he went completely Mouse-less in "Samurai Goofy" and last month's "Goof Street Blues."

The Request Poll

This is the spot where we ask you to send us one, two, three or four names of literary or historical people for Goofy to be. If enough readers list the same name, we'll see about doing a Goofy version.

Usually, in this space, we list your requests for the future. But a lot of readers have asked for characters whom we've already done.

To help those readers find those stories, below is a list of the stories that we've done so far.

To buy copies, just go to your local comics shop. (Unfortunately, Disney Comics doesn't sell back issues.)

Issue #1

Balboa de Goofy
Goofy Frankenstein (part one)

Issue #2

Goofy Frankenstein (part two)
The Goof Brothers at Kitty Hawk
Goofy Peary Discovers the North Pole

Issue #3

Covered Wagons, Hol
Alexander the Goof

Issue #4

The Great Goofdini
Once Upon a Time in the Neolithic
The Goofy Goalie
Goofy Mozart
Hunter Goofy's African Diary
Captain Goofy and Pirate Pete

Issue #5

First Goof on the Moon
The Lost Masterpiece of Goofy da Vinci
Alexander Goofy Bell
Goofy William Tell
Goofy Picasso
Sir Goofy--Knight of the Square Table

Issue #6

The Thief of Zanzibar (starring Super Goof)
Goofy Hippocrates

Issue #7

The Two Musketeers Plus One
A Goofy Look at Railroads
The Old West Diary of Goofalo Bill

Issue #8

Goofy Washington
A Goofy Look at Movies
Star Goof

Issue #9

James Goof--Master Spy
The Goofy Wolfman
Goofy Caruso
Goof Street Blues
The Goofy Crooner

Next issue

John Blair Moore of Piranha Press' *Invaders from Home!* offers the dreaded Goofis Khan. Art by John Costanza and Brian Garvey.

There's also "The Return of Goofy da Vinci," "A Goofy Look at Weather" and a cover by Jukka Murtosaari.

David Seidman
Editor

Credits

"Samurai Goofy"
Written and drawn by Gutenberg Publishing Service
Dialogue by Don Ferguson
Lettered by Dan McKinnon
Colored by Pat Keane

"A Goofy Look at Doors"
Written by Carl Fallberg
Art by the Jaime Diaz Studios
Lettered by Tim Harkins
Colored by Janice Parker

"Agent Goofy, the G-Man"
Written by Scott Saavedra
Art by Rick Hoover
— Colored by Carl Gafford

Cover
Art by Rick Hoover
Colored by Gall Bailey



You could be a lucky duck. Or a sitting duck.



Better pogo jump this snake, or he's going to get too close for comfort.



Be sharp! The world's biggest diamond is buried here.

Find the five lost treasures of the universe and you'll be a zillionaire. But watch your tail, Scrooge McDuck. Not even Huey, Dewey and Louie can protect you from all the dangers you'll face on this Nintendo adventure, as you travel from the Amazon to the moon.

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